


Web Security and Untrusted JavaScript

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Outline

- Background: computer security
- Web security
- JavaScript isolation
 - How can trusted and untrusted code be executed in the same environment, without compromising functionality or security?
- Three parts
 - Isolate untrusted application from hosting page
 - Isolate one untrusted application from another
 - Mediated access: reference monitor for critical resources
- Looking ahead
 - Improvements in JavaScript standards, tools
 - Foundations for Web security




Computer Security

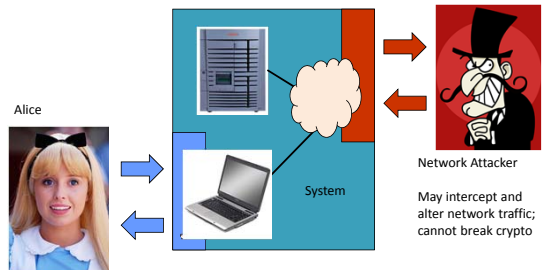


Computer Security

- Security model
 - A system of interest
 - Desired properties of the system
 - Interface and capabilities of an attacker
- Security analysis
 - Can system design and security mechanism it includes guarantee desired the properties, in spite of attacker?



Network security




Alice

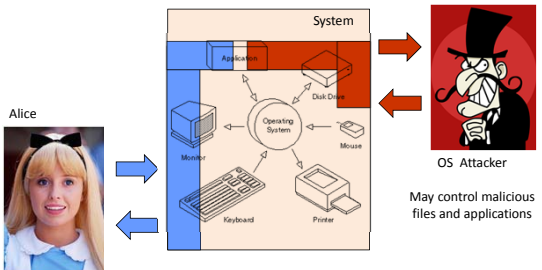
System

Network Attacker

May intercept and alter network traffic; cannot break crypto



Operating system security

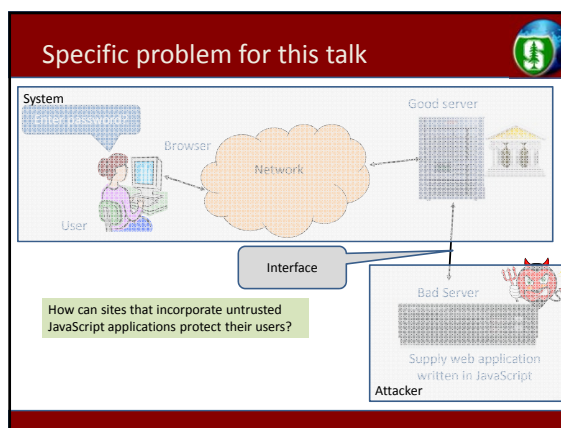
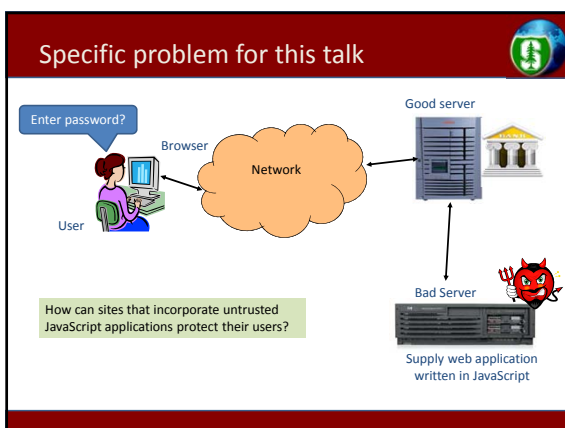
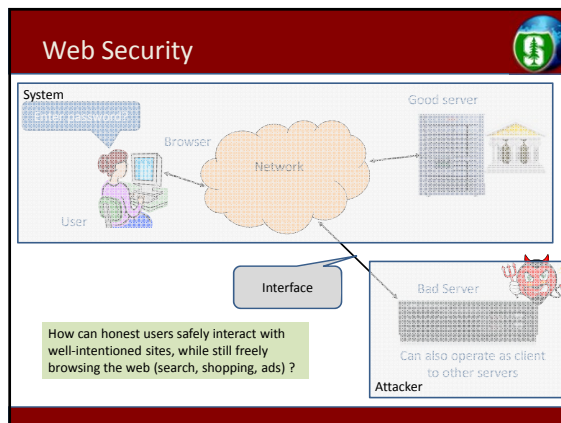
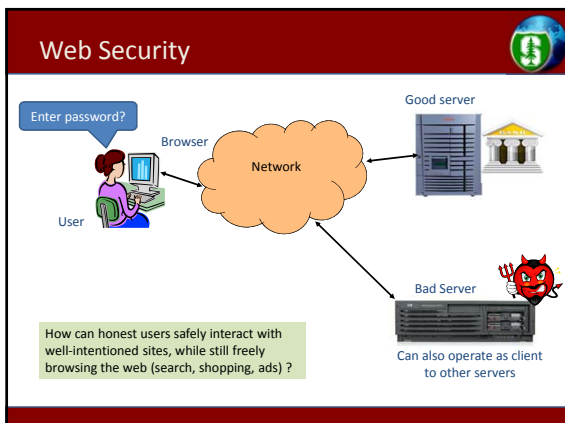


Alice

System

OS Attacker

May control malicious files and applications



Web Security Challenges

- ### Online Identity Theft
- Password phishing
 - Forged email and fake web sites steal passwords
 - Password theft
 - Criminals break into servers and steal password files
 - Spyware
 - Keyloggers steal passwords, product activation codes, etc.
 - Botnets
 - Networks of compromised end-user machines spread SPAM, launch attacks, collect and share stolen information
 - Magnitude
 - \$\$\$ billions in direct loss per year
 - Significant indirect loss
 - Loss of confidence in online transactions
 - Inconvenience of restoring credit rating, identity

Current trend

- Why ask the user to do something if you can write JavaScript to do it automatically?

Port scanning behind firewall

- JavaScript can:
 - Request images from internal IP addresses
 - Example: ``
 - Use timeout/onError to determine success/failure
 - Fingerprint webapps using known image names

Browser security mechanism

- Each frame of a page has an origin
 - Origin = protocol://host:port
- Frame can access its own origin
 - Network access, Read/write DOM, Storage (cookies)
- Frame cannot access data associated with a different origin

Browser security mechanism

CSRF Attack:
Code can make a request to any origin, transmitted as if typed in by user

- Each frame of a page has an origin
 - Origin = protocol://host:port
- Frame can access its own origin
 - Network access, Read/write DOM, Storage (cookies)
- Frame cannot access data associated with a different origin

Library import

```
<script src=https://seal.verisign.com/getseal?host_name=a.com></script>
```

- Embedded script has privileges of frame, NOT source server
- Can script other pages in this origin, load more scripts
- Other forms of importing

Analogy

Operating system	Web browser
<ul style="list-style-type: none"> Primitives <ul style="list-style-type: none"> System calls Processes Disk Principals: Users <ul style="list-style-type: none"> Discretionary access control Vulnerabilities <ul style="list-style-type: none"> Buffer overflow Root exploit 	<ul style="list-style-type: none"> Primitives <ul style="list-style-type: none"> Document object model Frames Cookies / localStorage Principals: "Origins" <ul style="list-style-type: none"> Mandatory access control Vulnerabilities <ul style="list-style-type: none"> Cross-site scripting Cross-site request forgery Cache history attacks ...

Frame and iFrame

- Why use frames?
 - Delegate screen area to content from another source
 - Browser provides isolation based on frames
 - Parent may work even if frame is broken
- Why not use frames?
 - Limit interaction between different sections of code
 - Performance cost
- Analogy
 - We use both OS isolation and PL isolation in systems
 - We use both Frame isolation and PL isolation on Web

Advertisements

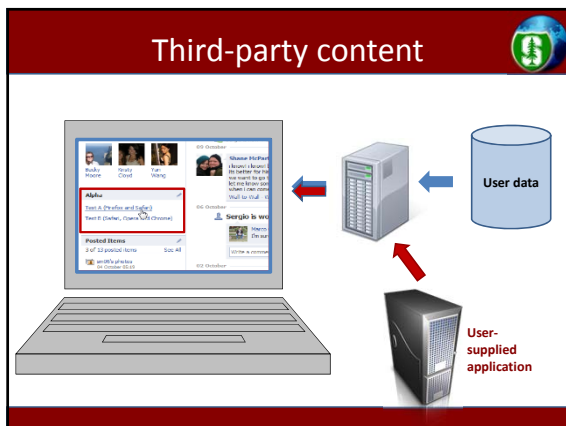
Advertisements

- Ad network, publisher have incentives to show ads
 - Could place ads in iframe
 - Rules out more profitable floating ads, etc.
- Ad network and publisher can try to screen ads
 - Example: Yahoo! AdSafe
- Some limitations in current web
 - Ads may contain links to "images" that are part of ad
- Important to remember
 - This is a very effective way to reach victims: \$30-50 per 1000
 - User does not have to click on anything to run malicious code

Mashups

Maps

Social Networking Sites



Secure Web Mashups

Challenge

- How can trusted and untrusted code be executed in the same environment, without compromising functionality or security?

Approach

- Programming language semantics
 - Mathematical model of program execution
- Secure sublanguages and security tools
 - Filtering, Rewriting, Wrapping
 - Object-capability model
 - Improved JavaScript standards
 - Automated code analysis tool(s)

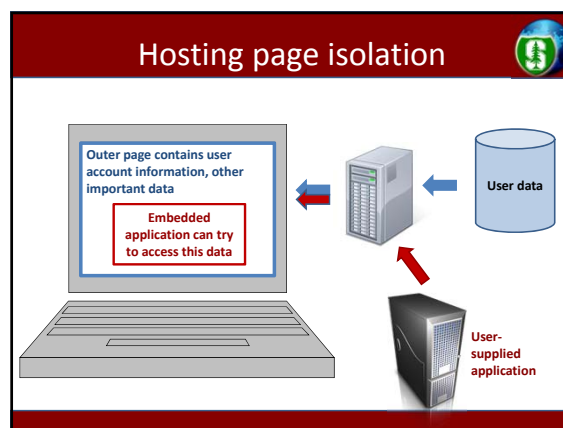
The diagram shows a laptop displaying a webpage with user-supplied content. A server icon is connected to a 'Site data' database and a 'User-supplied content' server. Arrows indicate data flow between the laptop, server, and database.

Test cases and paradigms

- Facebook JavaScript (FBJS)
 - Allow user-supplied applications
- Yahoo! ADSafe
 - Screen ad content before publisher
- Google Caja
 - Mathematical foundations of object-capability languages
 - Isolation, defensive consistency, ...

Hosting page isolation

Protect hosting page from untrusted applications (executed in the same browser frame)



- ### Facebook FBJS
- Facebook applications either "iframed" or integrated on page
 - We are interested in integrated applications
 - Integrated applications are written in FBML/FBJS
 - Facebook subsets of HTML and JavaScript
 - FBJS is served from Facebook, after filtering and rewriting
 - Facebook libraries mediate access to the Document Object Model
 - Security goals
 - No direct access to the Document Object Model (DOM)
 - No tampering with the execution environment
 - No tampering with Facebook libraries
 - Basic approach
 - FBJS restricts "tricky" parts of JavaScript
 - Blacklist variable names that are used by containing page
 - Prevent access to global scope object, because variables are properties of scope objects

- ### Four "FBJS" Theorems
- Theorem 1:** Subset $J(B)$ of ES-3 prevents access to chosen blacklist B (assuming $B \cap P_{nat} = \emptyset$)
 - Theorem 2:** Subset $J(B)_G$ of $J(B)$ prevents any expression from naming the global scope object
 - Theorem 3:** Subset $J(B)_S$ of $J(B)_G$ prevents any expression from naming any scope object
 - Theorem 4:** A specific "wrapping" technique preserves Theorem 3 and allows previously blacklisted functions to be safely used

JavaScript Challenges

- Mutable objects with implicit self parameter:
 - `o={b:function(){return this.a}}`
- Prototype-based object inheritance:
 - `Object.prototype.a="foo";`
- Scope can be a first-class object:
 - `this.o === o;`
- Can convert strings into code:
 - `eval("o + o.b()");`
- Implicit type conversions, which can be redefined.
 - `Object.prototype.toString = o.b;`

JavaScript can be tricky

- Which declaration of `g` is used?

```
var f = function(){ var a = g();
                    function g() { return 1;};
                    function g() { return 2;};
                    var g = function() { return 3;};
                    return a;
var result = f();    // has as value 2
```

- Implicit conversions

```
var y = "a";
var x = {toString : function(){ return y;}};
x = x + 10;
js> "a10"           // implicit call toString
```

- Use of *this* inside functions

```
var b = 10;
var f = function(){ var b = 5;
                    function g(){var b = 8; return this.b;};
                    g();
var result = f();    // has as value 10
```

- String computation of property names

```
var m = "toS"; var n = "tring";
Object.prototype[m + n] = function(){return undefined};
```

for (p in o){..., eval(...), o[s]}
allow strings to be used as code and vice versa

JavaScript modularity

- Modularity: variable naming and scope
- JavaScript local variables are not “local”
 - Activation records are objects
 - A program can get access to these objects
 - Properties (local variables) can be added, removed
 - These objects have prototypes
 - Properties (local variables) can be added, removed
- Traditional JavaScript (ECMA 2.6.2-3) does not support modularity with information hiding

Operational Semantics

[APLAS'08]

- Three semantic functions \xrightarrow{e} , \xrightarrow{s} , \xrightarrow{P} for expressions, statements and programs.
- **Small step transitions** : A semantic function transforms one state to another if certain conditions (premise) are true.
- General form : $\frac{(Premise)}{S \xrightarrow{t} S'}$
- **Atomic Transitions** : Rules which do have another transition in their premise
- **Context rules** : Rules to apply atomic transitions in presence of certain specific contexts.

Basis for JavaScript Isolation

1. All explicit property access has form `x`, `e.x`, or `e1[e2]`
2. The implicitly accessed property names are: `0,1,2,...`, `toString`, `toNumber`, `valueOf`, `length`, `prototype`, `constructor`, `message`, `arguments`, `Object`, `Array`, `RegExp`
3. Dynamic code generation (converting strings to programs) occurs only through `eval`, `Function`, and indirectly `constructor`
4. A pointer to the global object can only be obtained by: `this`, native method `valueOf` of `Object.prototype`, and native methods `concat`, `sort` and `reverse` of `Array.prototype`
5. Pointers to local scope objects through `with`, `try/catch`, “named” recursive functions `var f = function g(..){_ g(..)-`

Sample Facebook vulnerability

- FBJS `e1[IDX(e2)]` did not correctly convert objects to strings
- Exploit: we built an FBJS application able to reach the DOM.
- Disclosure: we notified Facebook; they promptly patched FBJS.
- Potential for damage is considerable.
 - Steal cookies or authentication credentials
 - Impersonate user: deface or alter profile, query personal information, spam friends, spread virally.

The run time monitor IDX

- We need some auxiliary variables: we prefix them with \$ and include them in our blacklist B


```
var $String=String;
var $B={p1:true;...;pn:true,eval:true,...,$:true,...}
```
- Rewrite `e1[e2]` to `e1[IDX(e2)]`, where


```
IDX(e) =
($=e,{toString:function(){
    return($=$String($),
    $B[$]?:"bad":$)
}})
```

 - Blacklisting can be turned into whitelisting by inverting the check above (`$B[$]?:$:"bad"`).
- Our rewriting faithfully emulates the semantics


```
e1[e2] -> val[e2] -> val[va2] -> l[va2] -> l[m]
```

Improving our solutions by wrapping

- No need to blacklist `sort`, `concat`, `reverse`, `valueOf`.
 - We can wrap them as follows


```
$OPvalueOf=Object.prototype.valueOf;
Object.prototype.valueOf=
function(){var $=$OPvalueOf.call(this);
return ($==$Global?null:$)}
```
 - This variant is provably correct.
- Wrapping `eval` and `Function` : possible in principle

Four "FBJS" Theorems

[CSF09... ESORICS'09]

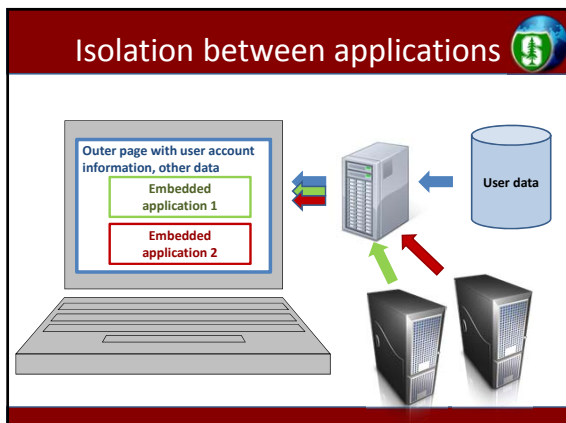
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We can prove isolation for a language very similar to FBJS. Success!! ?

Yahoo! AdSafe

- Goal: Restrict access to DOM, global object
- This is a *harder* problem than SNS applications
 - Advertising network must screen advertisements
 - Publishing site is not under control of ad network

Isolation Between Untrusted Applications



FBJS limitations

- Authority leak
 - Can write/read properties of native objects
 - `var Obj = {};`
 - `var ObjProtoToString = Obj.toString;`
- Communication between untrusted apps
 - First application
 - `Obj.toString.channel = "message";`
 - Second application
 - `var receive_message = Obj.toString.channel;`

Defeat Sandbox

```

<a href="#" onclick="break()">Attack FBJS!</a> <script>
function break(){
  var f = function({});
  f.bind.apply =
    (function(old){return function(x,y){
      var getWindow = y[1].setReplay;
      getWindow(0).alert("Hacked!");
      return old(x,y)
    }})(f.bind.apply)
}</script>

```

- Redefine bind method used to Curry functions
- Interferes with code that uses `f.bind.apply(e)`

How to isolate applications?

- Capability-based protection
 - Traditional idea in operating systems
 - Capability is “ticket” granting access
 - Process can only access through capabilities given
- If we had a capability-safe subset of JavaScript:
 - Give independent apps disjoint capabilities
- Problem: Is there a capability-safe JavaScript?

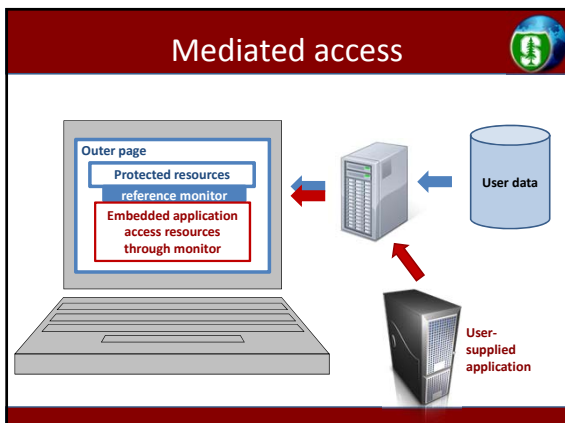
Foundations for object-capabilities

[S&P 2010]

- Object-capability model [Miller, ...]
 - Intriguing, not formally rigorous
 - Examples: E (Java), JoeE (Java), Emily (Ocaml), W7 (Scheme)
- Authority safety
 - Safety conditions sufficient to prevent
 - Authority leak (“only connectivity begets connectivity”)
 - Privilege escalation (“no authority amplification”)
 - Preserved by program execution
 - Eliminates basis for our previous attacks
- Capability safety
 - Access control model sufficient to imply authority safety
- Theorems: Cap safety \Rightarrow Auth safety \Rightarrow Isolation
 - Accepted examples satisfy our formal definitions

Mediated Access

How can trusted code provide access to security-critical resources?



ECMA Script 5 Strict Mode

- Restricted subset of JavaScript with “safer” semantics, e.g.
 - Assignment to an undeclared identifier does not create a property in the global object
 - Strict mode eval code cannot instantiate variables or functions in the variable environment of the caller to eval.
 - A *this* value of null or undefined is not converted to the global object ...
 - Strict mode code may not include a WithStatement
 - ...
- Goals
 - Provide language framework for code isolation
 - Protect trusted strict code against untrusted unstrict code

Language standard captures many properties explored in our research

Research Results [S&P 2011]

- Use JavaScript sublanguage SES_{light}
 - ECMA-5 Strict mode, with scope-restricted *eval* and *without* setters/getters
- Prove language properties
 - Local variables can be renamed safely
 - Only variables of outer scope are accessible
- Develop automated code analysis tool
 - Given *trusted* code isolating a resource, determine if confinement is guaranteed
- Test tool on sample isolation libraries
 - Found new bug in well-tested Yahoo! ADSafe code

General Foundations for Web Security

Broader Foundations for Web Security

- Problem: Web platform and application security are not based on precise model
- Solution: Foundational model of web macro-platform supporting rigorous analysis
 - Apply formal modeling techniques and tools, e.g., network security \Rightarrow web
 - Precise threat models: web attacker, active network attacker, gadget attacker
 - Support trustworthy design of browser, server, protocol, web application mechanisms

- Initial case studies
 - Origin header
 - Cross-Origin Resource Sharing
 - Referer Validation,
 - HTML5 forms
 - WebAuth
- Find attacks, verify repairs

Goals and Challenges Ahead

- Language-based isolation
 - Better understanding of object-capability model
 - Apply to JavaScript and other languages: E, Joe-E, Emily, W7, ES 3 \Rightarrow ES 5
 - Better tools for working with secure JavaScript
 - Wider recognition and deployment through standards, browser implementations
- Web platform security
 - Formalize additional properties of web platform
 - Browser same-origin
 - Cookie policies
 - Headers, ...
 - Prove correctness of accepted defenses
 - Improve design of central components
 - Guide design of emerging features (e.g., native client)

Conclusions



- The web is an exciting area for Computer Science
- Isolating untrusted JavaScript
 - Isolate untrusted application from hosting page
 - Isolate one untrusted application from another
 - Confinement: mediate access to critical resources
- Many more Web security problems
 - Define precise model of web application platform
 - Analyze protocols, conventions, attacks, defenses
 - Are http-only cookies useful? Is CSRF prevented?

References



- With A. Taly, S. Maffei:
 - Operational semantics of ECMA 262-3 [APLAS'08]
 - Language-Based Isolation of Untrusted JavaScript [CSF'09]
 - Run-Time Enforcement of Secure JavaScript Subsets [W2SP'09]
 - Isolating JavaScript with Filters, Rewriting, and Wrappers [ESORICS'09]
 - Object Capabilities and Isolation of Untrusted Web Applications [S&P'10]
 - Automated Analysis of Security-Critical JavaScript APIs [S&P'11] (with T. + Google group)

Additional related work



[Yu,Chander,Islam,Serikov'07] *JavaScript instrumentation for browser security.*
Rewriting of JavaScript to enforce security policies based on edit-automata.

[Sands,Phung,Chudnov'09] *Lightweight, self protecting JavaScript.*
Aspect-oriented wrapping of DOM to enforce user-defined safety policies.

[Jensen,Møller,Thiemann'09] *Type analysis for JavaScript.*
Abstract-interpretation based analysis to detect basic type errors.

[Chugh,Meister,Jhala,Lerner'09] *Staged information flow for JavaScript.*
Static information flow analysis plus run-time checks for integrity and confidentiality.

[Livshits,Guarnieri'09] *GateKeeper: Mostly static enforcement of security and reliability policies for JavaScript code.*
Enforcing policies by filtering and rewriting based on call-graph and points-to analysis.

Web Sandbox (Scott Isaacs). Based on BrowserShield.
Rewriting and run-time monitoring with performance penalty.