

# Distributional Semantics and Vector Codes for Concepts and their Combinations

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# Concepts and Experience

- Concepts and their features are derived from our experience
  - **sensory-motor and affective experiences** (exposure to objects and events)



- **linguistic experiences** (exposure to linguistic input)

*... so we went outside, picked several red **cherries** and ate them ...*

*... the colour of an orange pink sunset and an indulgent length of rich, red **cherry** fruit with hints of almonds on the dry finish...*

*... place the muffin and **cherries** at the bottom of a bowl, add the ice cream ...*

*... topped with sweet and sticky black **cherries** on a smooth chocolate sauce ...*

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# Linguistic Experience and Meaning

- Both **embodied** and **linguistic** information contributes to conceptual representations (Barsalou et al. 2008, Borghi & Cimatti 2009, Borghi & Binkofsky 2014, Vigliocco et al. 2009)
  - **representational pluralism** (Dove 2009, 2014, Scorolli et al. 2011)
- Linguistic experience is more salient for certain areas of semantic memory
  - abstract terms
    - *justice, tax, etc.*
  - concrete terms for which we have no direct acquaintance with their referents
    - *aardvark, cyclotron, etc.*
  - verb manings (cf. Syntactic Bootstrapping; Landau & Gleitman (1985); McDonald & Ramscar (2001); Fisher & Gleitman 2002)
    - *The man **gorped** Mary the book*
    - *John **gorped** that he was unhappy*



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# Representing Concepts with Symbols

- Concepts are traditionally represented with **structures of formal symbols**

*dog* = [+ANIMATE, -ARTIFACT, +BARK, +FOUR\_LEGS, ...]

*enter* = [EVENT GO ([THING<sub>i</sub>], [PATH TO ([PLACE IN ([THING<sub>j</sub>]))])])]

*book* =  $\left[ \begin{array}{l} \text{ARGSTR} = \left[ \begin{array}{l} \text{ARG1} = \mathbf{x:info} \\ \text{ARG2} = \mathbf{y:physobj} \end{array} \right] \\ \\ \text{QUALIA} = \left[ \begin{array}{l} \mathbf{info \cdot physobj\_lcp} \\ \text{FORMAL} = \mathbf{hold(y,x)} \\ \text{CONST} = \mathbf{part\_of(z:page,y)} \\ \text{TELIC} = \mathbf{read(e,w,x)} \\ \text{AGENT} = \mathbf{write(e,v,x)} \end{array} \right] \end{array} \right]$



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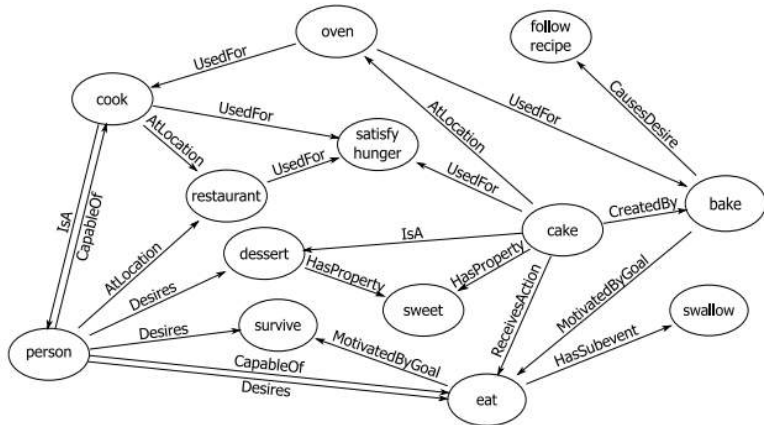
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# The Limits of Symbolic Representations

- **Discrete, qualitative and rigid**
  - hard to tackle gradience, fuzziness, etc.
- **Too stipulative and a priori**
  - hard to identify the primitives and the atomic elements of such representations (e.g., the repertoire of semantic types)
- **Limited explicative power of empirical linguistic and cognitive facts**
  - many semantic phenomena hard to tackle (e.g. context meaning shifts, etc.) or require to complicate the semantic machinery
- **Inherently amodal**
  - hard to model the integration of multimodal sources of information
- **Lack of sound methods to learn them**
  - semantic acquisition (often) left out of the picture



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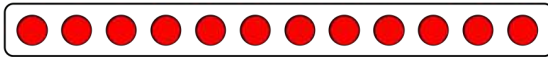


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# Representing Concepts with Vectors

- Concepts are represented with **real-valued vectors**



*... so we went outside, picked several red cherries and ate them ... the colour of an orange pink sunset and an indulgent length of rich, red cherry fruit with hints of almonds on the dry finish ...*



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# What is Distributional Semantics?

Lenci (2018), “Distributional Models of Word Meaning”, *Annual Review of Linguistics*, 4

## Distributional Semantics

The study of how **distributional information**, that is **the statistical distribution of lexemes in linguistic contexts**, can be used to model semantic facts

## Distributional Representation

The **distributional representation** of a lexical item is an  $n$ -dimensional **distributional vector**, whose components represent its co-occurrences with linguistic contexts

## The Distributional Hypothesis (DH)

Lexemes with similar distributional properties have similar meanings



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# P. Garvin, (1962), “Computer participation in linguistic research”, *Language*, 38(4): 385-389

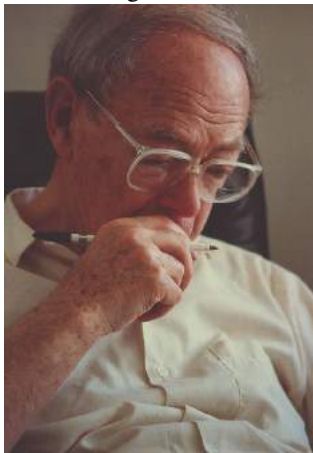
*Distributional semantics is predicated on the assumption that linguistic units with certain semantic similarities also share certain similarities in the relevant environments.*

*If therefore relevant environments can be previously specified, it may be possible to group automatically all those linguistic units which occur in similarly definable environments, and it is assumed that these automatically produced groupings will be of semantic interest.*

# The Pioneers of Distributional Semantics

## Distributionalism in linguistics

Zellig S. Harris



*If we consider words or morphemes A and B to be more different in meaning than A and C, then we will often find that the distributions of A and B are more different than the distributions of A and C. In other words, **difference in meaning correlates with difference of distribution.***

(Harris 1954: 156)

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## Distributionalism in linguistics

John R. Firth



*As Wittgenstein says, 'the meaning of words lies in their use.' The day to day practice of playing language games recognizes customs and rules. It follows that a text in such established usage may contain sentences such as 'Don't be such an ass!', 'you silly ass!', 'What an ass he is!' In these examples, the word ass is in familiar and habitual company, commonly **collocated** with you silly –, he is a silly –, don't be such an –. **You shall know a word by the company it keeps!***

(Firth 1957: 11)



# The Pioneers of Distributional Semantics

Distributionalism in cognitive science

George A. Miller



*The **contextual representation** of a word is knowledge of how that word is used. [...] That is to say, a word's contextual representation [...] is an abstract cognitive structure that accumulates from encounters with the word in various (linguistic) contexts. [...] **Two words are semantically similar to the extent that their contextual representations are similar.***

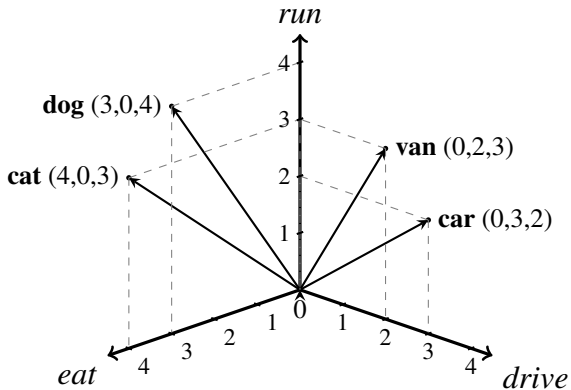
(Miller and Charles 1991: 5)



# From Linguistic contexts ...

... dig a [ <i>hole. The</i>	<b>car</b>	<i>drove away</i> ] leaving behind ...
... to directly [ <i>drive the</i>	<b>car</b>	<i>wheel angle</i> ] 3. Force ...
... to pet [ <i>the family's</i>	<b>cat</b>	<i>and dog,</i> ] who tended ...
... and then [ <i>wanted a</i>	<b>cat</b>	<i>to eat</i> ] the many ...
... bank, children [ <i>playing with</i>	<b>dogs</b>	<i>and a</i> ] man leading. ...
... vegetable material [ <i>and enzymes.</i>	<b>Dogs</b>	<i>also eat</i> ] fruit, berries ...
... hubby once [ <i>ate the</i>	<b>dog</b>	<i>food and</i> ] asked for ...
... go down [ <i>as the</i>	<b>van</b>	<i>drove off.</i> ] As he ...
... heavy objects, [ <i>driving transit</i>	<b>vans</b>	, <i>wiring plugs</i> ] and talking ...
... of the [ <i>fast food</i>	<b>van</b>	<i>being located</i> ] outside their ...
... each of [ <i>the six</i>	<b>van</b>	<i>wheels , and</i> ] also under ...

# ...to Distributional Vectors

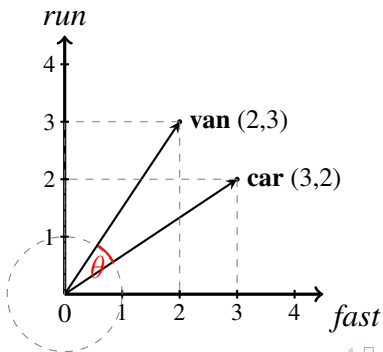




# Distributional Similarity

- The **distributional similarity** between two lexemes  $u$  and  $v$  is measured with the similarity between their distributional vectors  $\mathbf{u}$  and  $\mathbf{v}$

$$\text{Cosine } \frac{\mathbf{x} \cdot \mathbf{y}}{|\mathbf{x}| |\mathbf{y}|} = \frac{\sum_{i=1}^n x_i y_i}{\sqrt{\sum_{i=1}^n x_i^2} \sqrt{\sum_{i=1}^n y_i^2}}$$





# Distributional Similarity

- Given the Distributional Hypothesis, **semantically similar** lexemes are expected to be **distributionally similar**

<i>car</i>	1			
<i>cat</i>	0.33	1		
<i>dog</i>	0.44	0.96	1	
<i>van</i>	0.92	0.50	0.66	1
	<i>car</i>	<i>cat</i>	<i>dog</i>	<i>van</i>



# Distributional Semantic Models

## Distributional Semantic Models (DSMs)

Computational methods to learn distributional representations from text corpora

Model name	Description
Latent Semantic Analysis (LSA) <sup>a</sup>	word-by-document matrix reduced with SVD
Hyperspace Analogue of Language (HAL) <sup>b</sup>	window-based model with directed collocates
Distributional Memory (DM) <sup>c</sup>	tensor model with dependency-typed collocates
Topic Models <sup>d</sup>	word-by-document matrix reduced with Bayesian inference
Random Indexing <sup>e</sup>	accumulation of contexts encoded with random vectors
word2vec (CBOW, skipgram) <sup>f</sup>	neural network model predicting neighboring words
Global Vectors (GloVe) <sup>g</sup>	word-by-word matrix reduced with weighted regression

<sup>a</sup>Landauer & Dumais (1997); <sup>b</sup>Lund & Burgess (1996); <sup>c</sup>Baroni & Lenci (2010); <sup>d</sup>Griffiths et al. (2007);

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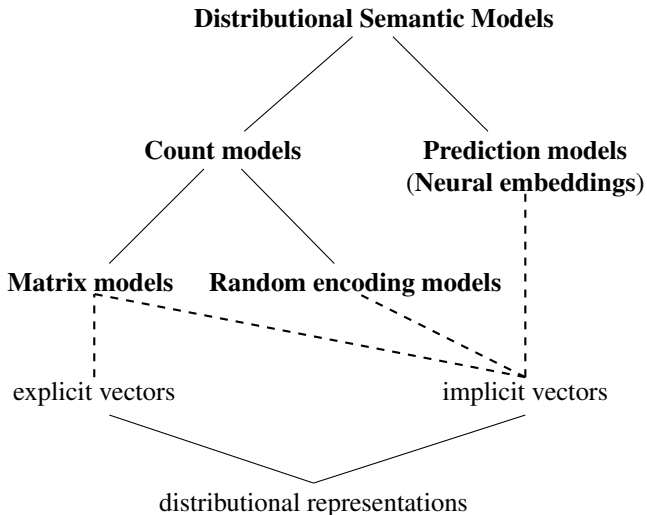
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# DSMs Classified by Learning Method







# Explicit vs. Implicit Vectors

## Explicit vectors

High-dimensional, sparse vectors in which each dimension corresponds to a distinct linguistic context

	<i>bite</i>	<i>buy</i>	<i>drive</i>	<i>eat</i>	<i>get</i>	<i>live</i>	<i>park</i>	<i>ride</i>	<i>tell</i>
<i>bike</i>	0	9	0	0	0	0	8	6	0
<i>car</i>	0	0	8	0	15	0	5	0	0
<i>dog</i>	0	0	0	9	0	7	0	0	1
<i>lion</i>	6	0	0	1	0	3	0	0	0



# Explicit vs. Implicit Vectors

## Implicit vectors (aka embeddings)

Low-dimensional, dense vectors of **latent dimensions**

$$\begin{array}{l}
 \textit{bike} \\
 \textit{car} \\
 \textit{dog} \\
 \textit{lion}
 \end{array}
 \begin{pmatrix}
 -0.57 & 0.24 & -0.78 & -0.06 \\
 -0.72 & 0.31 & 0.62 & -0.05 \\
 -0.32 & -0.83 & 0.01 & -0.45 \\
 -0.23 & -0.39 & -0.01 & 0.89
 \end{pmatrix}$$

- Vector dimensions do not have a direct interpretation
- Interpretability comes from **relations between vectors** in semantic space



# Distributional Semantics and Semantic Similarity

- The Distributional Hypothesis is couched in terms of similarity, but DSMs are actually more biased towards the much vaguer notion of **semantic relatedness**

Target	Neighbors <sup>a</sup>
<i>car</i>	<i>truck, vehicle, driving, garage, drive, jeep, windshield, driver, drove, bike</i>
<i>smart</i>	<i>dumb, clever, stupid, intelligent, pretty, enough, tough, you, think, cute</i>
<i>eat</i>	<i>hungry, eating, ate, eaten, eats, food, meal, starving, lunch, delicious</i>

<sup>a</sup>Nearest neighbors in CBOW ordered from left to right by similarity.

Cf. <http://meshugga.ugent.be/snaut-english/> (Mandera et al. 2017).



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# Semantic Similarity and Cognitive Modeling

- Distributional representations are successfully used to **model behavioral data** in psycholinguistic and neurocognitive **lexical tasks** involving **semantic relatedness** (Mandera et al. 2017)
  - **association norms** (Andrews et al. 2009, Mandera et al. 2017)
  - **noun categorization** (Baroni & Lenci 2010, Riordan & Jones 2011)
  - **semantic priming** (Jones et al. 2006, Mandera et al. 2017)
  - **fMRI activations** (Mitchell et al. 2008, Anderson et al. 2017)



# The Main Characters of Distributional Semantics

- Distributional semantics offers both a model to **represent meaning** with **vectors** and computational methods to **learn such representations** from language data (but not only ...)
  - cf. Multimodal Distributional Semantics (Feng & Lapata 2012, Bruni et al. 2014)
- Distributional representations are **continuous** and **gradable**
- Distributional semantics is based on a **contextual** and **usage-based** view of meaning
- The output of DSMs is a measure of **semantic similarity/relatedness**
- Distributional semantics is primarily a model of the **lexicon**



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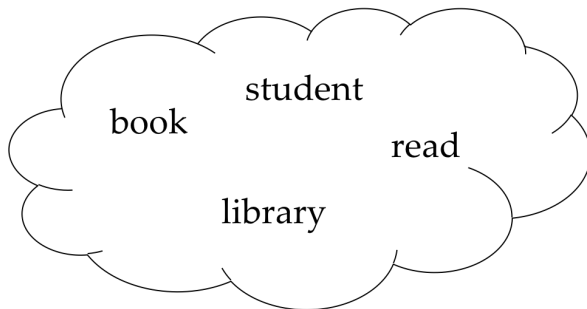
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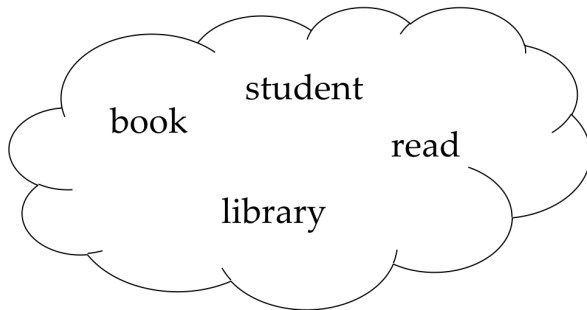
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# From Words ...

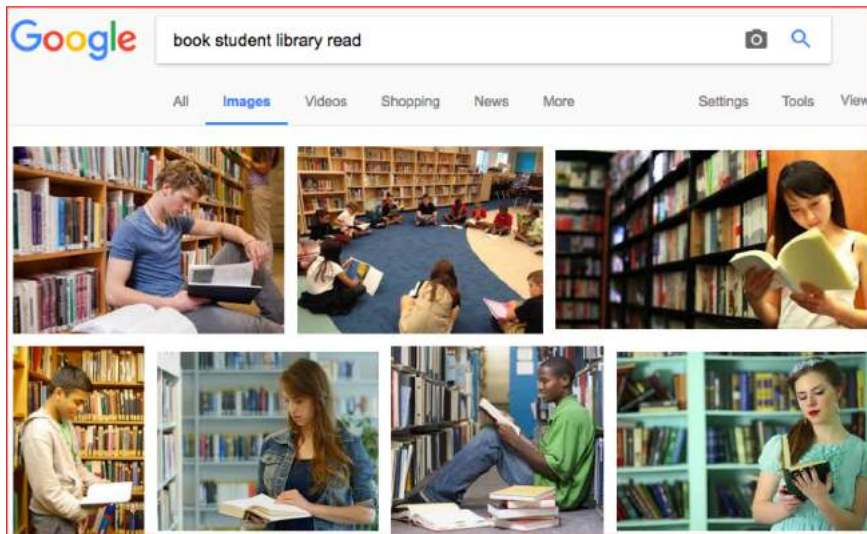


# ... to Sentences ...



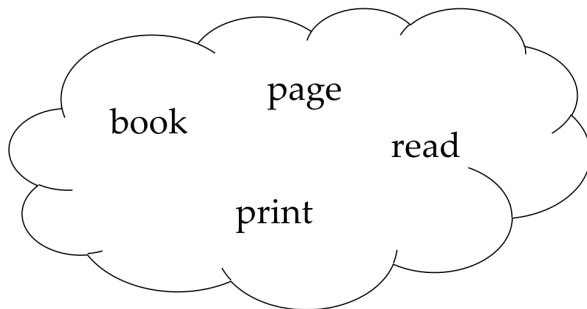
*A student reads a book in a library.*

# Memories of Events



# “Language is not merely a bag of words”

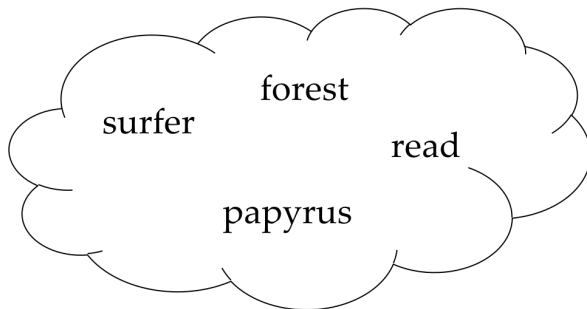
(Harris 1954: 156)



??????????

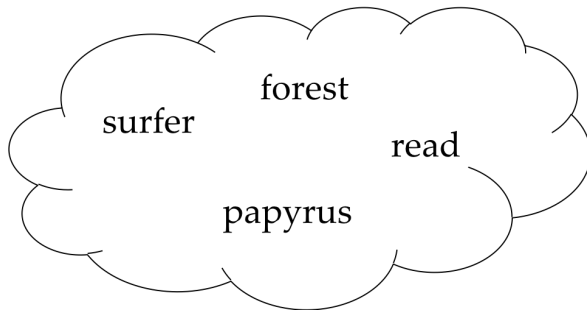


# New Sentences, New Events



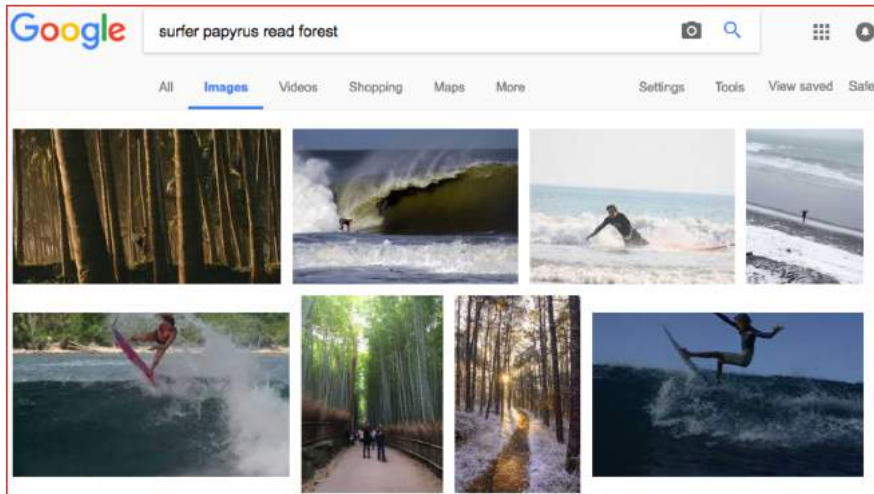


# New Sentences, New Events



*A surfer reads a papyrus in a forest.*

# New Sentences, new Memories





# Language Comprehension (I)

- The brain is able to **combine concepts** to form **coherent semantic representations of situations and events (semantic binding)**
- Syntactic structure is a powerful tool to allow such a combinatorial capacity, but it is not strictly (always) necessary (**provided proper background, pragmatic knowledge is available**)
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- Concepts have a **combinatorial structure** that allows them to be bound together and form coherent complex representations
  - combinatorial semantic constraints are linked to, but independent from syntactic ones (cf. Jackendoff 1997, 2002; Hagoort 2013)



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# Gluing Symbols Together

- In symbolic representations, semantic composition is modeled with **function-argument** structures
  - “Every theory of semantics back to Frege acknowledges that word meanings may contain variables that are satisfied by arguments expressed elsewhere in the sentence” (Jackendoff 2002: 360)
- The output of the semantic composition for sentence can be a **truth value**, a **proposition** or an **event**

*read*       $\Rightarrow$     [EVENTREAD([OBJECT X : Animate], [OBJECT Y])]

*student*    $\Rightarrow$     [OBJECTSTUDENT]

*book*       $\Rightarrow$     [OBJECTBOOK]

*A student reads a book*  $\Rightarrow$  [EVENTREAD([OBJECTSTUDENT], [OBJECTBOOK])]



# Gluing Vectors together

- Lexical vectors are bound together and projected to phrase vectors with **linear-algebraic operations** (Mitchell and Lapata 2010, Baroni et al. 2014)
  - vector addition (Landauer & Dumais 1997)
  - tensor product (Smolensky 1990) and circular convolution (Jones & Mewhort 2007)
- Functional elements are represented with higher-order tensors and function-argument application with **tensor by vector** multiplication (Coecke et al. 2011, Baroni et al. 2014, Grefenstette & Sadrzadeh 2015, Rimell et al. 2016)



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# Gluing Vectors together

- Compositionality as vector addition can not be the whole story...
  - *a cat chases a mouse*  $\neq$  *a mouse chases a cat*
  - $\vec{a} + \vec{cat} + \vec{chases} + \vec{a} + \vec{mouse} = \vec{a} + \vec{mouse} + \vec{chases} + \vec{a} + \vec{cat}$
- ... still simple addition is generally the best performing model

## General issue

We have solid intuitions about a word distributional representation and what it is useful for...

- i.e., a **vector encoding its co-occurrences** with other words that can be used to measure **word similarity**

...but it is not clear what the distributional representation of a sentence or discourse is and how to use it (besides measuring sentence similarity)



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# Language Comprehension (II)

- The comprehension of a sentence is an incremental process driven by the goal of constructing a **coherent semantic representation** of the **event** the speaker intends to communicate
- Sentences are **partial descriptions of events**
  - several details of events are left unspecified by the sentences describing them
  - **implicit aspects** can be (probabilistically) **recovered** or **inferred** thanks to our general knowledge about events and situations

*John surfed yesterday*

- John used a board
- John was in the ocean or the sea
- John wore a swimsuit or a wetsuit
- ...

Understanding is predicting

Understanding a sentence allows us to make predictions



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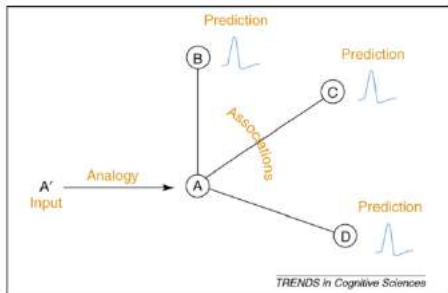
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# Prediction in Cognition

Bar, M. (2007), “The proactive brain: using analogies and associations to generate predictions”, *Trends in Cognitive Sciences*, 11(7), 280–289

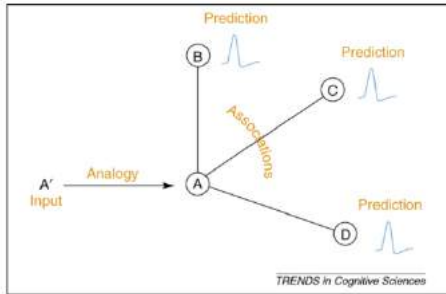


- The brain is constantly engaged in **making predictions** to anticipate events
- Predictions are **memory-based**, and rely on our previous experience about statistical associations between events and entities
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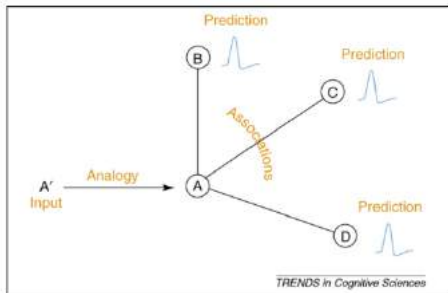
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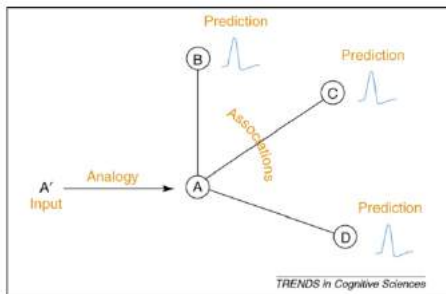


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# Language Comprehension (II)

- (1) a. A student reads a book in a library.
- b. A surfer reads a papyrus in a forest.
- c. \*A bike plays a global map in a pot.

## Two facts about language comprehension

- i.) we have a potentially endless capacity to build the semantic representation of **novel meaningful** sentences
- ii.) *ceteris paribus*, **novel sentences** (i.e., representing unexpected events) have a different cognitive status (i.e., they are processed differently) from **familiar sentences**



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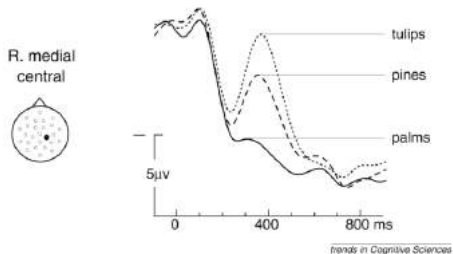
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# Language Comprehension in the Brain

'They wanted to make the hotel look more like a tropical resort.  
So along the driveway they planted rows of ...'



Sentences including possible but unexpected (**novel**) combinations of lexical items, evoke stronger N400 components in the ERP waveform than sentences with expected (**non-novel**) combinations (Kutas and Federmeier 2000, Baggio and Hagoort 2012)



# A Balance between Storage and Computation

Baggio et al. (2012), “The processing consequences of compositionality”, in M. Werning, W. Hinzen and E. Machery (eds.), *The Oxford Handbook of Compositionality*. Oxford University Press

- Productivity entails that **not everything** can be stored in semantic memory, and that the brain is able to build semantic representations compositionally
- ERP data suggest that there is a large amount of **stored knowledge** in semantic memory about **event contingencies and concept combinations** (cf. also Culicover and Jackendoff 2005)
- This knowledge is activated by linguistic items during processing and affects language processing
- Combinations that are more “**distant**” from the stored ones (e.g., **novel combinations**) require more cognitive effort to be interpreted



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# Semantic Memory and Sentence Comprehension

Paczynski & Kuperberg (2012), “Multiple influences of semantic memory on sentence processing: Distinct effects of semantic relatedness on violations of real-world event/state knowledge and animacy selection restrictions”, *Journal of memory and Language*, 67: 426–448

- Comprehenders use different types of stored semantic information, including:
  - **knowledge about the semantic relatedness** between groups of concepts (e.g. *music*, *bass* and *guitarist* are semantically related to each other by sharing a common general schema)
  - **structured knowledge about events, semantic roles and typical participants** (e.g., knowing that a *bass* is more likely to be strummed by a *guitarist* than by a *drummer*)
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# Generalized Event Knowledge (GEK)

McRae and Matsuki (2009), “People Use their Knowledge of Common Events to Understand Language, and Do So as Quickly as Possible”, *Language and Linguistics Compass*, 3:1417-1429

- Long-term semantic memory stores **generalized knowledge about events and their participants** (GEK)
- GEK derives from **first-hand experience** and from **linguistic experience** (e.g., from linguistic descriptions of events)
- Linguistic expressions are **cues** to activate various aspects of GEK stored in long-term memory

“Instrument nouns can cue certain types of eating, as in *eating with a fork* versus *eating with a stick*. Finally, event nouns like *breakfast* or location nouns like *cafeteria* cue specific types of eating scenarios” (McRae and Matsuki 2009: 1419)

“words are not mental objects that reside in a mental lexicon. They are operators on mental states. From this perspective, words do not *have* meaning; they are rather *cues* to meaning” (Elman 2014: 129)



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# GEK and Thematic Fit

- Verb argument expectations are exploited by subjects during on line sentence processing to determine the **plausibility of a noun as an argument of a verb (thematic fit)**
  - cf. McRae *et al.* (1998), Kamide *et al.* (2003), among others

*arrest a thief*

*arrest a policeman*

*arrest a tree*

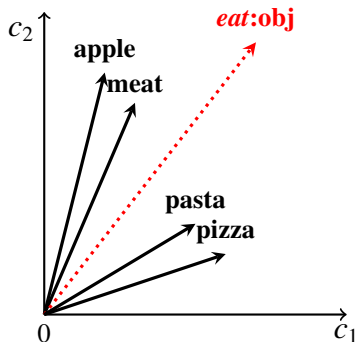
highly prototypical

possible, but *less prototypical*

impossible

# Distributional Models of Thematic Fit

- Thematic fit judgments have been successfully modeled in distributional semantics
  - cf. Erk (2007), Baroni & Lenci (2010), Erk *et al.* (2010), Sayeed & Demberg, 2014; Sayeed *et al.*, 2015; Greenberg *et al.*, 2015; Sayeed *et al.*, 2016; Tilk *et al.* 2016, Santus *et al.*, 2017)





# A Distributional Model of Sentence Comprehension

Chersoni, Lenci, Blache (2017), “Logical Metonymy in a Distributional Model of Sentence Comprehension”, *Proceedings \*SEM 2017*: 168-177

- The distributional model is formed by a **memory component** and a **unification component**
  - cf. the Memory, Unification and Control (MUC) model by Hagoort (2016)
- The memory component stores **Generalized Event Knowledge (GEK)** modeled with **distributional information** extracted from large parsed corpora
- During sentence processing, lexical items (and constructions in general) activate portions of GEK, which are then unified to form a coherent semantic representation of the **event expressed by the sentence**
- Each semantic representation is associated with a **compositional cost** determining the sentence semantic complexity and depending on two factors:
  - 1 the **availability and salience** of “ready-to-use” event information already stored in GEK and cued by lexical items (constructions)
  - 2 the cost of **unifying** activated GEK into a **coherent semantic representation**, with the latter depending on the **mutual semantic congruence of the events participants**

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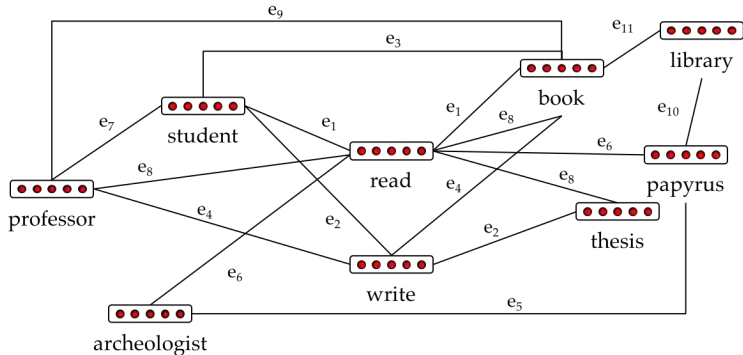
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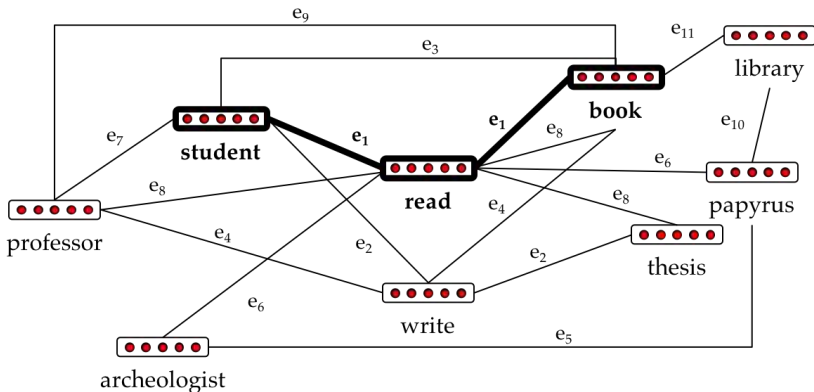
# GEK and Distributional Semantics

- GEK is a deeply **interrrelated network of events and participants**, automatically extracted from the linguistic input (e.g. a parsed corpus)
  - nodes are **distributional vectors** of lexemes
  - edges correspond to **relations between lexemes** (e.g., thematic roles, syntagmatic associations, etc.) **weighted with their statistical salience**



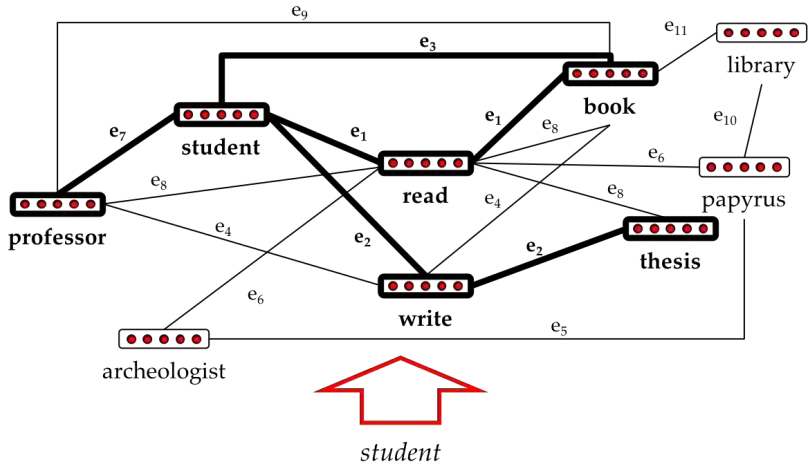
# GEK and Distributional Semantics

- An **event** is a path in the GEK graph



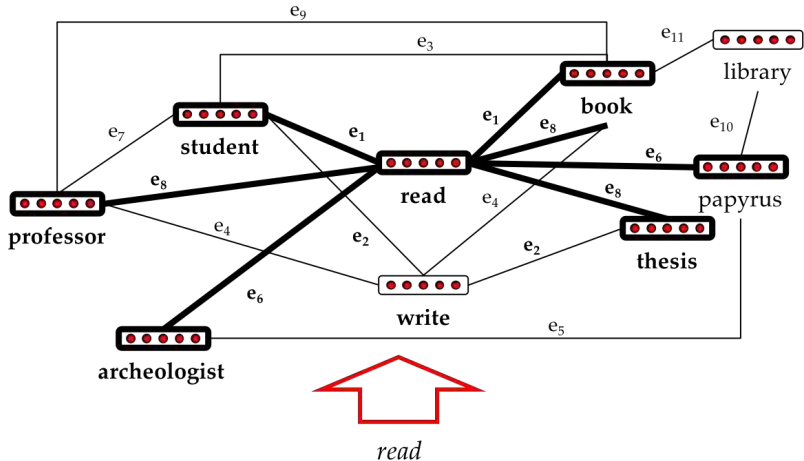
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# Distributional Semantic Composition

- Semantic composition is modeled as an **event retrieval and construction** process  $F$ , whose aim is to build a **semantically coherent** representation (SR) of a sentence by integrating the *GEK* cued by its elements
- Given an input sentence  $s$ , its **interpretation**  $\text{INT}(s)$  is the event that best explains its **linguistic cues** (Kuperberg 2016)
- $\text{INT}(s)$  can be an **event already stored in GEK** and simply retrieved from it  
*A student reads a book.*
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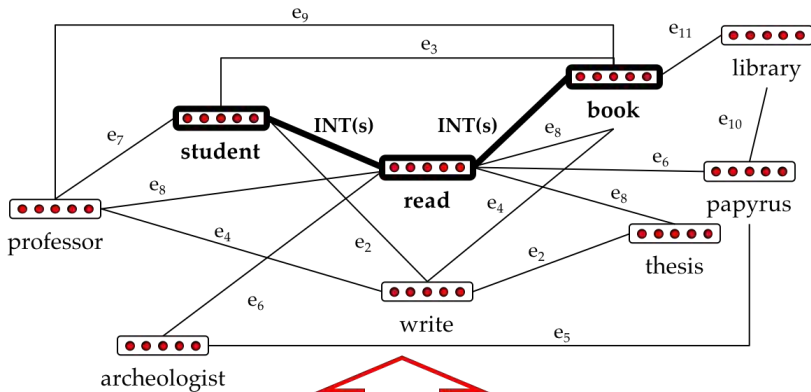
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- $\text{INT}(s)$  can be an **event already stored in GEK** and simply retrieved from it  
*A student reads a book.*
- ... or a **new event** constructed by linking together portions retrieved from GEK  
*A surfer reads a papyrus.*



# Distributional Semantic Composition

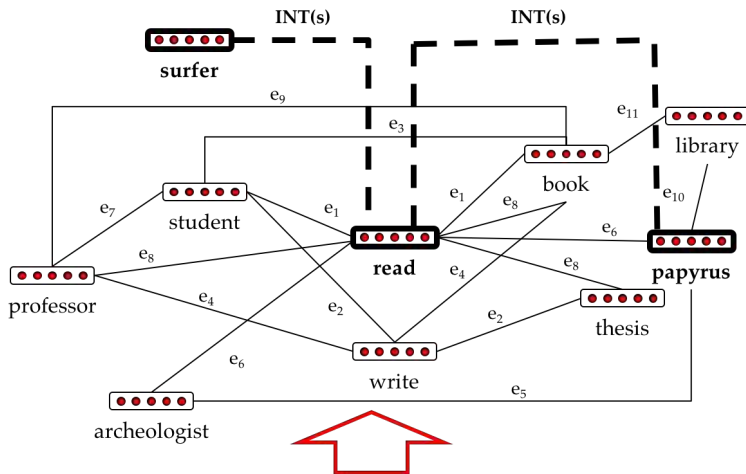
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# Distributional Semantic Composition



*A student reads a book.*

# Distributional Semantic Composition



*A surfer reads a papyrus.*



# Weighting Events during Semantic Interpretation

- While processing a sentence, the composition function **weights** events with respect to two dimensions:
  - the **degree of activation by linguistic expressions** ( $\sigma$ ) to estimate the importance of “ready-to-use” event structures stored in GEK and retrieved during sentence processing
  - the **internal semantic coherence** ( $\theta$ ) of new events not stored in the memory component, and created with unification
- The joint effect of  $\sigma$  and  $\theta$  captures the “balance between storage and computation” driving sentence processing



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# Weighting Events during Semantic Interpretation

- The score  $\sigma$  is a **linear function of the event weights cued by linguistic items**
  - events that are cued by more linguistic constructions in a sentence should incrementally increase their salience
- The score  $\theta$  assumes that the internal coherence of an event depends on the **mutual typicality** among the components of an event
  - e.g. a surfer is similar enough to typical readers (e.g., s/he is animate), but s/he is not similar to typical “papyrus-readers”
- Semantic typicality is measured with **thematic fit cosine** (cf. Erk et al. 2010, Baroni and Lenci 2010, Chersoni et al. 2017), using the distributional representations of the GEK nodes.



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# Distributional Semantic Composition

Given an input sentence  $s$ , its **interpretation**  $\text{INT}(s)$  is the event  $e_k$  with the highest **semantic composition weight (SCW)**:

$$\text{INT}(s) = \underset{e}{\operatorname{argmax}}(\text{SCW}(e)) \quad (1)$$

$$\text{SCW}(e) = \theta_e + \sigma_e \quad (2)$$



# Semantic Composition Cost

- The **semantic composition cost** of a sentence  $s$  is inversely related to the SCW of the event representing its interpretation:

$$\text{SemComp}(s) = \frac{1}{\text{SCW}(\text{INT}(s))} \quad (3)$$

- the less internally coherent is the event represented by the sentence and the less strong is its activation by the lexical items, the more the unification is cognitively expensive and the sentence semantically complex



# Modelling Cognitive Data

- **Context-sensitive argument typicality**

- Bicknell K. *et al.* (2010), “Effects of event knowledge in processing verbal arguments”, *Journal of Memory and Language*, 63: 489-505

- **Logical metonymy (coercion, enriched composition)**

- McElree B. *et al.* (2001), “Reading time evidence for enriching composition”, *Cognition*, 78: B17–B25
- Traxler, M. *et al.* (2002), “Coercion in sentence processing: evidence from eye-movements and self-paced reading”, *Journal of Memory and Language*, 47: 530–547

- **Selectional preference violation**

- Warren, T. *et al.* (2015), “Comprehending the impossible: what role do selectional restriction violations play?”, *Language, Cognition and Neuroscience*, 30: 932–939

Chersoni E., Lenci A., Blache P. (2017), “Logical Metonymy in a Distributional Model of Sentence Comprehension”, *Proceedings \*SEM 2017*).

Chersoni E., Santus E., Blache P., Lenci A. (2017), “Is Structure Necessary for Modeling Argument Expectations in Distributional Semantics?”, *Proceedings of IWCS 2017*.

Santus E., Chersoni E., Lenci A., Blache P. (2017), “Measuring Thematic Fit with Distributional Feature Overlap”, *Proceedings of EMNLP 2017*.

# Extracting GEK

- Events were extracted from the **British National Corpus (BNC)**, the **Reuters Corpus vol.1 (RCV1)**, the **ukWaC** and the **Wackypedia Corpus**
  - events are formed by the verb and its direct dependencies: subject (NSUBJ), direct object (DOBJ), indirect object (IOBJ) and a generic prepositional complement relation (PREPCOMP)
  - **4,204,940** extracted events (including schematic ones)
- Each verb and noun occurring in these event structures was represented with a **distributional vector** in a syntax-based DSM using as contexts the extracted dependencies



# Context-sensitive argument typicality

Bicknell K. *et al.* (2010), “Effects of event knowledge in processing verbal arguments”, *Journal of Memory and Language*, 63: 489-505

- The Bicknell dataset includes 100 pairs of sentences (superset of the dataset used in Bicknell et al. 2010)
- Each pair contains a **congruent** and an **incongruent** sentence, that differ for the object typicality, but not for the subject one
  - (1) The **journalist** checked the **spelling** of his latest report (**congruent**)
  - (2) The **mechanic** checked the **spelling** of his latest report (**incongruent**)



# The Bicknell Dataset

Bicknell K. *et al.* (2010), “Effects of event knowledge in processing verbal arguments”, *Journal of Memory and Language*, 63: 489-505



- Self-paced reading and ERP studies show that the the typicality of a verb direct object depends on the subject argument

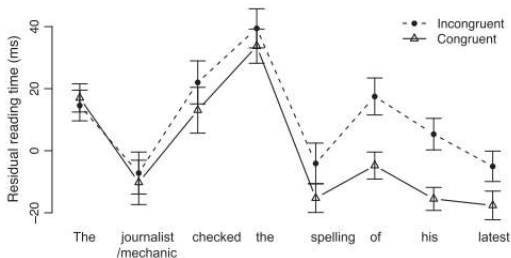
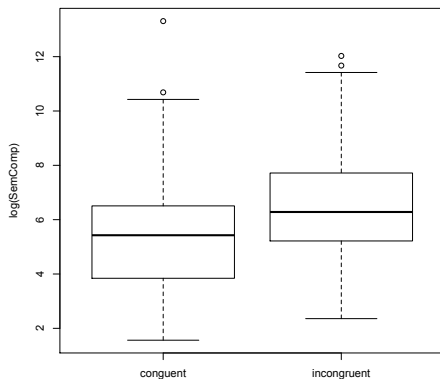


Fig. 1. Mean residual reading times. Error bars show one standard error above and below the mean, calculated by participants.

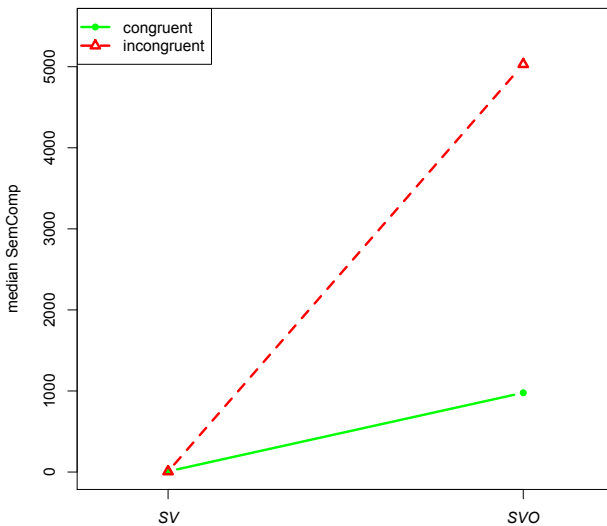
# Results

- The semantic composition costs assigned to congruent sentences by the model are significantly lower than the scores assigned to incongruent sentences



Wilcoxon rank sum test:  $W = 2732$ ,  $p$ -value  $< 0.001$  (model coverage: 91 sentences)

# The Dynamics of Compositional Cost





# Distributional Representations

- **Language shapes our semantic representations**, although the contribution of linguistic experience vis-à-vis other kinds of non-linguistic inputs is an empirical question that is widely debated in cognitive science (Dove 2014), Louwerse (2011), Vigliocco et al.(2009)
- Under various respects, distributional semantics still offer a **coarse-grained view of meaning**, and many aspects are left out of the picture
  - e.g., the lexicon is often regarded as the “bottleneck” for symbolic models, but compositionality is surely the “bottleneck” for distributional semantics
- The **continuous and distributed nature of distributional representations** offers the opportunity to
  - tackle the variability, gradeness, and context-dependence of lexical meaning
  - learn such representations from data
  - provide new bridges with neurocognitive models of semantic memory and language processing



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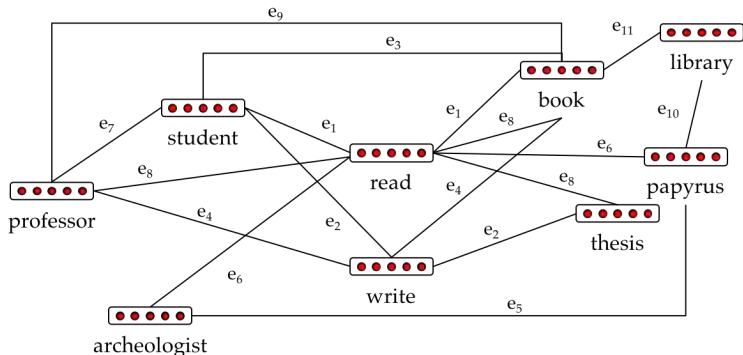


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# Distributional Semantics and Sentence Processing

- Distributional information is not only relevant to build vector representations for single lexemes, but also to model the **network of associations among lexemes forming the events and situations (GEK)** stored in semantic memory and crucial for language processing



# Associative Networks of (Distributional) Vectors

Binder, J. R. (2016). “In defense of abstract conceptual representations”. *Psychonomic Bulletin & Review* 23, 1096–1108



“Abstract representations in the brain arise from a process of **hierarchical conjunctive coding**, and it is their combinatorial nature that is important rather than their abstractness per se.

A related and equally ubiquitous phenomenon for which [**crossmodal conjunctive representations**] CCRs provide a much-needed explanation is **thematic association**. Consider the statement “The boy walked his dog in the park.” The inference that the dog is likely wearing a leash cannot be made purely on the basis of the sensory-motor features of *dog*, *walk*, *park*, or *leash*. Rather, the leash is a **thematic or situation-specific association based on co-occurrence experiences**.

CCRs solve this problem by providing highly abstract conceptual representations activated by conjunctions of features, which can then “wire together” with other highly abstract conceptual representations with which they co-occur.”





# Distributional Semantics and Sentence Processing

- Distributional information stored in GEK is retrieved and combined during language comprehension, allowing humans to:
  - **make predictions and generating expectancies** about incoming events and participants
  - **draw inferences** (e.g., filling missing details about the described event)
- Understanding a sentence involves **retrieving stored events** and **constructing new events**
  - this process may cross the classical divide between **stored – idiomatic** vs. **constructed – compositional** (cf. Jackendoff 2002, 2013, among many others)



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# Distributional Semantics and Sentence Processing

- The interpretation of novel sentences (i.e., productivity) is obtained by retrieving and combining stored information to build the representation of new events
- The salience of a new event is a function of its internal semantic coherence, which in turns depends on its **similarity** to stored events
- Distributional representations allow us to measure the similarity of new items to those already stored in semantic memory
- Language productivity can be conceived as the capacity to adapt our knowledge stored in semantic memory to novel situations

Productivity is adaptation and adaptation is by similarity



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# The Project Team



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*Merci!!!*

*Grazie!!!*

*Thank you!!!*