

# Beyond the Relational Model

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# Recall for first lecture: Always question everything

In industry: to challenge the well established guys

In academia: to discover new problems

Revisit the models, languages , principles

Main motivations

- To facilitate application development
- Performance to scale to always more data and queries
- To offer more in terms of reliability, security, etc..

We study here some of the main attempts to go beyond the relational model

# Organization

Trees and XML

Graphs and object databases

NoSQL

OLAP (On-line analytical processing)

Conditional tables

Next class: Semantic Web

# Trees and XML

# Introduction

## Trees are useless

n

*A tree is a tree. How many more do you have to look at?*

**Ronald Reagan**, governor of California, opposing the expansion of Redwood National Park (1966)

*We don't need anything beyond relations. These things are useless. Reject!*

**Anonymous referee** (circa 1990)

The Bible does not say  
“But of the two dimensional table of knowledge of good and evil ...”

## Knowledge lives in trees

But of **the tree of the knowledge** of good and evil, thou shalt not eat of it: for in the day that thou eatest thereof thou shalt surely die.

**Genesis, 2. 17**



# Using trees to represent data: an old idea

From the 60s and IMS (Hierarchical database model)

- But fully procedural languages and records at a time

All really started in the 80s and Non-first-normal-form

- François Bancilhon in France et Hans Schek in Germany
- PhD thesis of Nicole Bidoit

# Non-First-Normal-Form

# N1NF

## Data at Collège de France



Name	Child	Car
Alice	Toto Lulu	Jaguar 2CV
Bob	Mimi Zaza	Mustang Prius

Data would prefer to live in infamous  
Data live in 1NF relations:  
nested relations  
Entries of tables should be atomic  
aka V-relations  
aka N1NF relations  
aka NF2 relations

# The devil is in the details

## V-relations

A	B	C
1	1	1
	2	
2	2	
	3	
3	1	3
	3	4

A	B
1	1
1	2
2	2
2	3
3	1
3	3

A	C
1	1
3	3
3	4

A
1
2
3

**A is a key**

No new power

© 2012

A	B
1	
1	1
1	2
1	3
1	1
	2
1	1
	3
1	2
	3
1	1
	2
	3

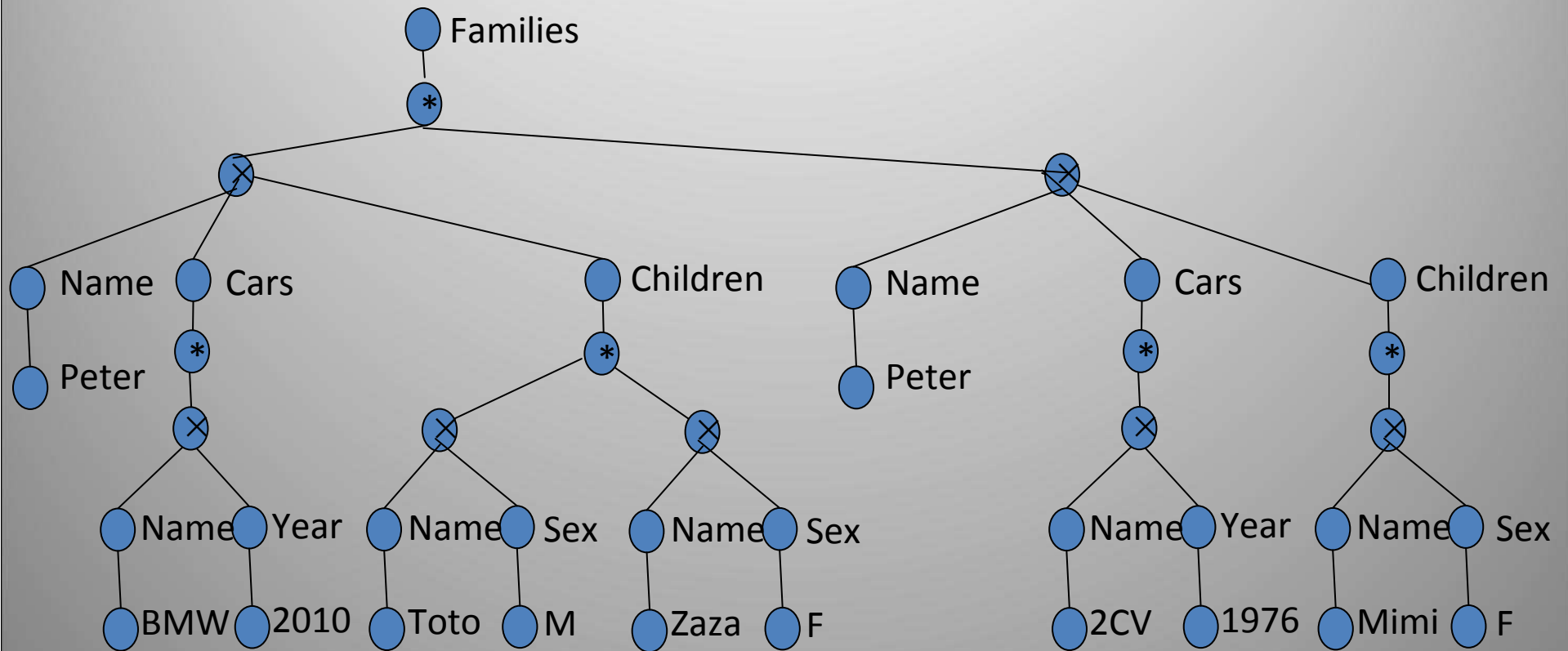
## N1NF- relations

**A is not a key**

The size is  
now possibly  
exponential  
in the size of  
the domain



# Complex object model: set and tuple constructors



# Logic for complex objects

**Logic:** main novelty – variables denoting sets

Example: AbouBanat query

$\{ T.Father \mid Families(T) \wedge \forall X, x ( T.Children = X \wedge x \in X \Rightarrow x.Sex = F ) \}$

The father of only girls

# Algebra for complex objects

Name	Child
Alice	Toto
Bob	Mimi

**Set of sets**

<table border="1"> <thead> <tr> <th>Name</th> <th>Child</th> </tr> </thead> <tbody> <tr> <td>Alice</td> <td>Toto</td> </tr> <tr> <td>Bob</td> <td>Mimi</td> </tr> </tbody> </table>	Name	Child	Alice	Toto	Bob	Mimi	<table border="1"> <thead> <tr> <th>Name</th> <th>Child</th> </tr> </thead> <tbody> <tr> <td>Alice</td> <td>Toto</td> </tr> <tr> <td>Bob</td> <td>Mimi</td> </tr> </tbody> </table>	Name	Child	Alice	Toto	Bob	Mimi
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**Unnest**

**Nest**

**Unnest**

Name	Child	Car	Name	Child	Car	Name	Child	Car	Name	Child	Car
Alice	Toto		Bob	Mimi	Mustang	Bob	Mimi	Mustang	Bob	Mimi	Mustang
Bob	Mimi	Mustang	Bob	Zaza	Mustang	Bob	Zaza	Mustang	Bob	Zaza	Mustang
Bob	Lulu	Prius	Bob	Lulu	Prius	Bob	Lulu	Prius	Bob	Lulu	Prius

Identity

# Results

Equivalence theorem: algebra and logic have same expressive power

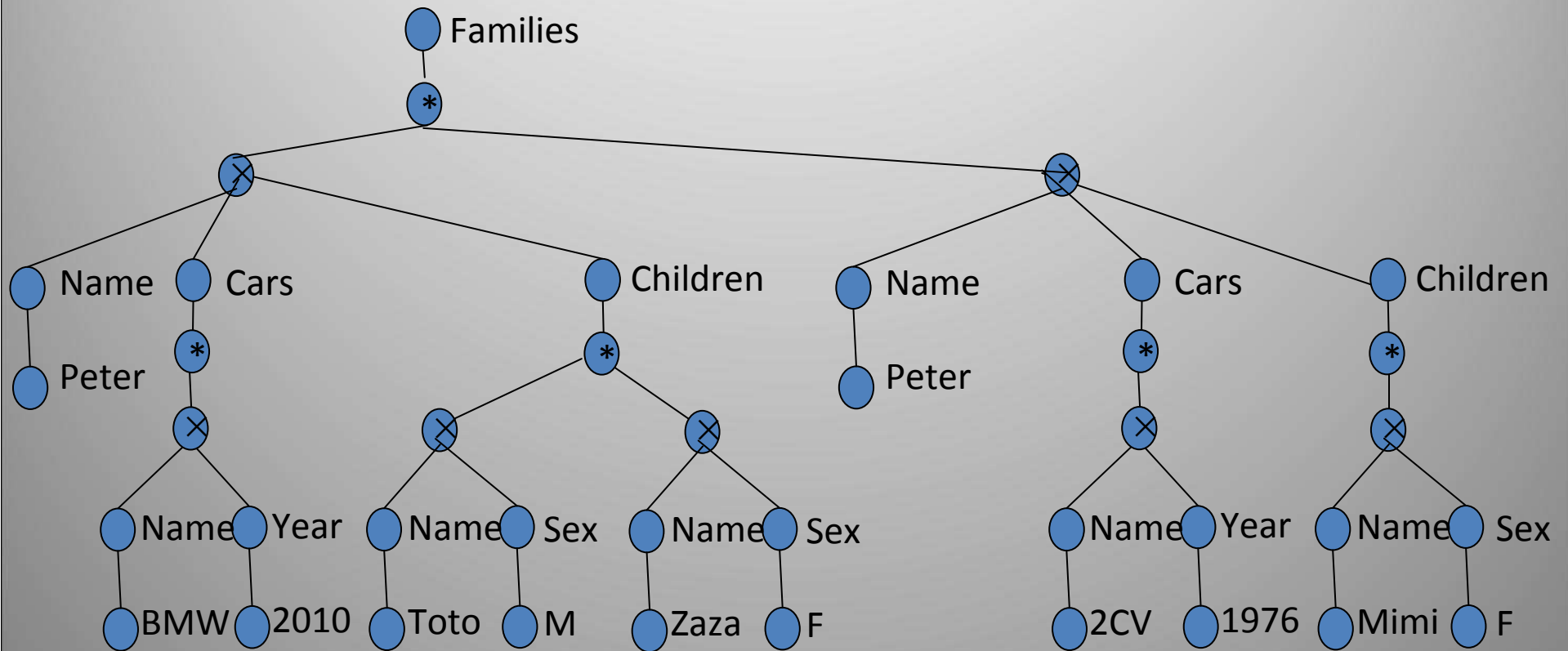
Remark: one can compute transitive closure using algebra/logic (Cool!)

Each new level of nesting introduces one more exponential

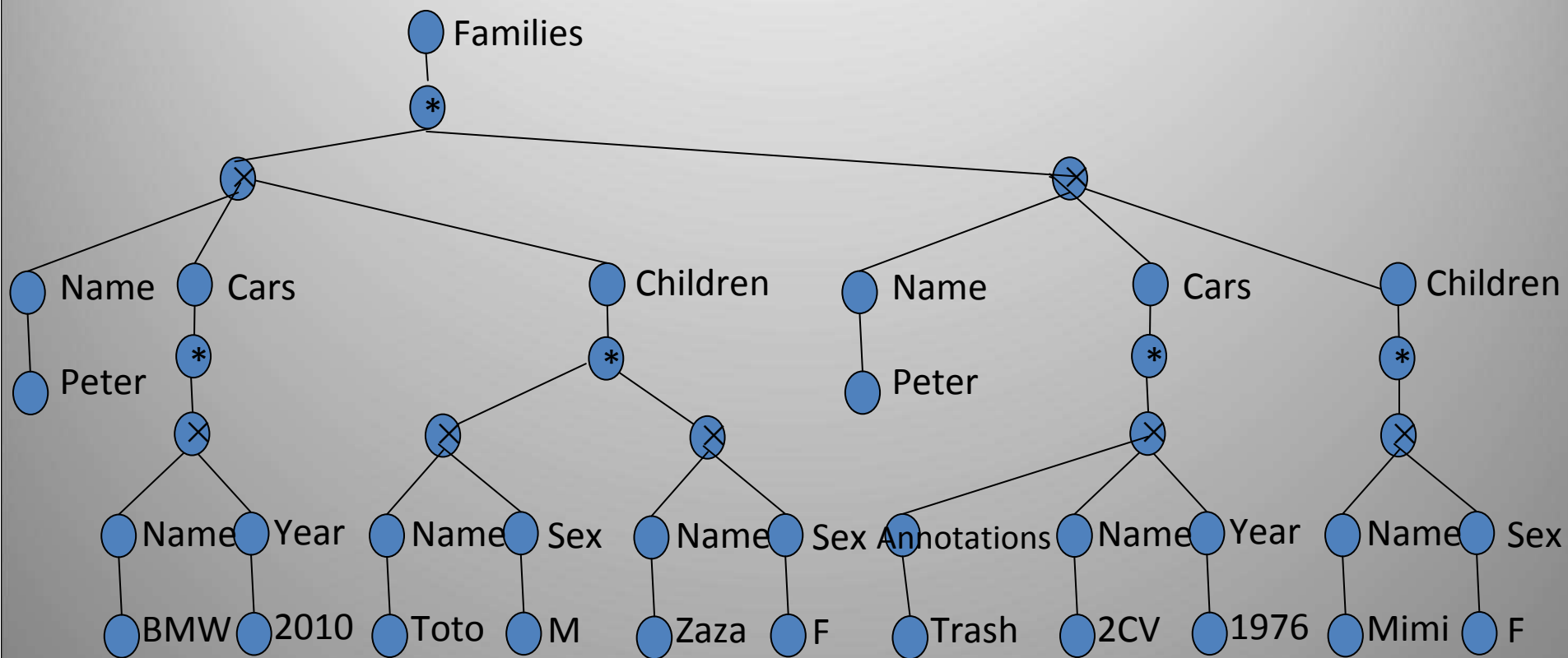
- A query is in the algebra/calculus iff it has elementary time complexity (similarly space complexity)

$$2^{2^{\dots 2^n}}$$

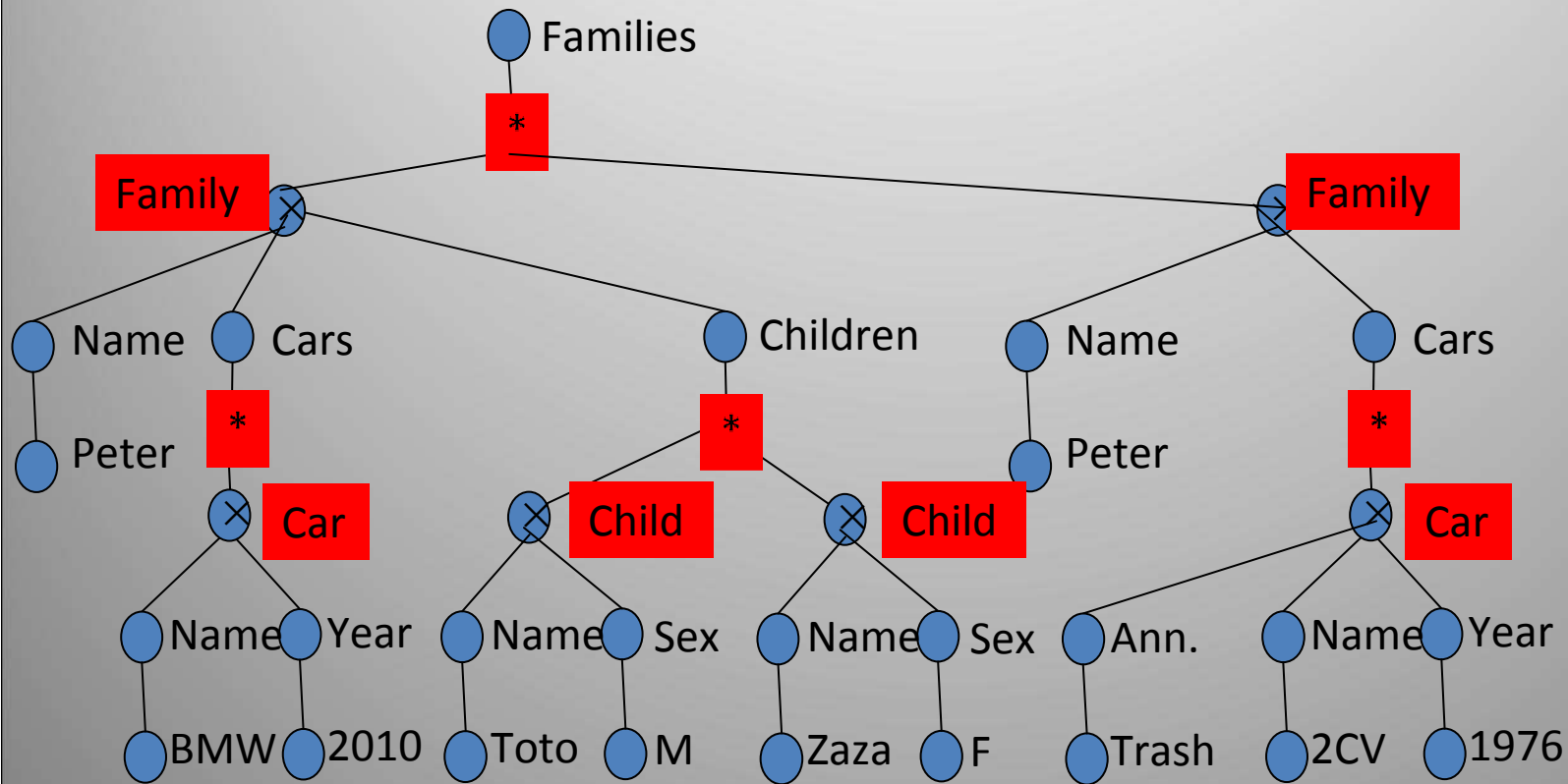
# From complex objects to semistructured data



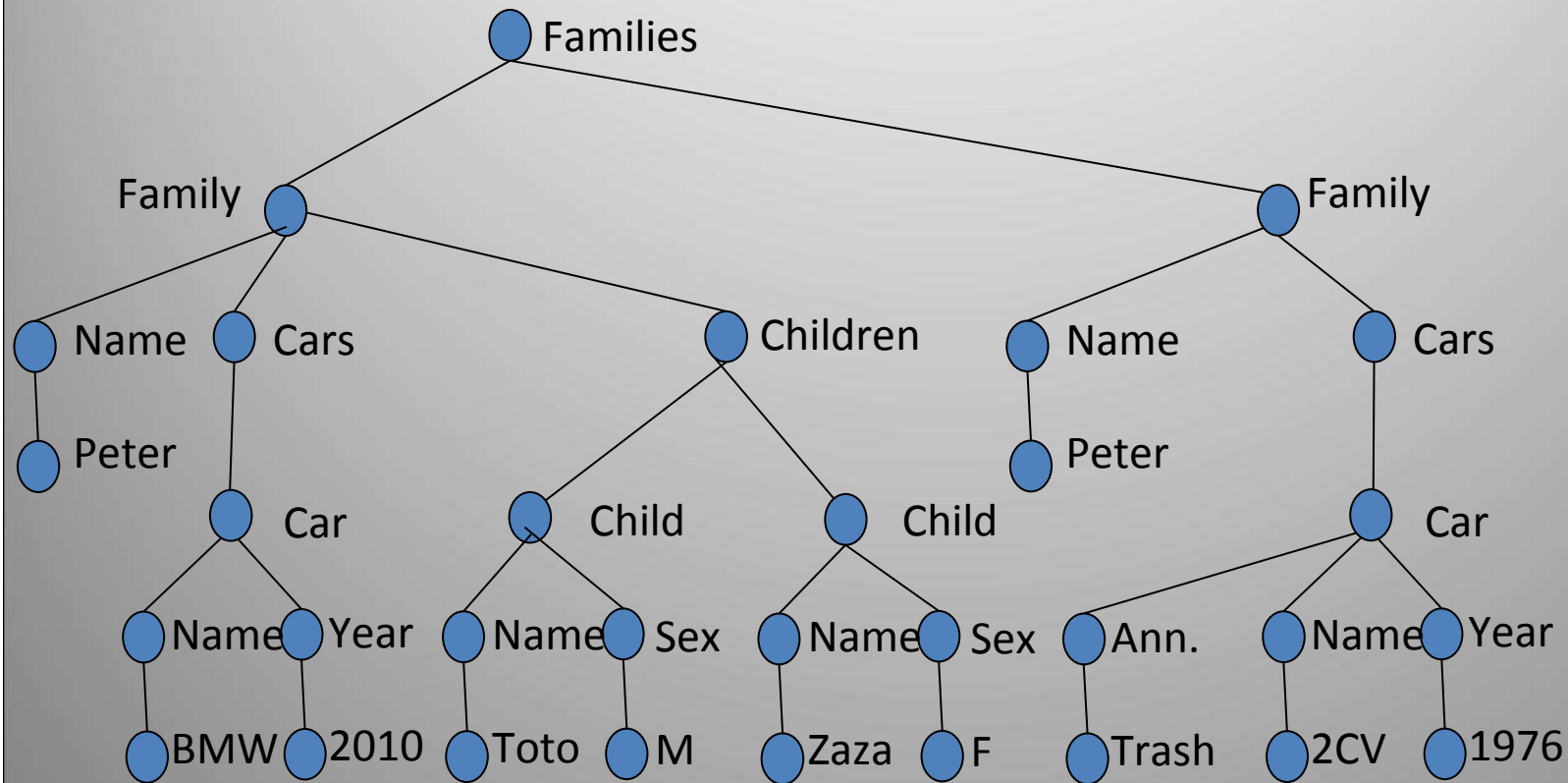
# Revolution 1: more flexibility



# Revolution 2: get ride of \*-nodes and name all nodes



# XML = ordered, labeled, unbounded trees





# This is better adapted to a Web context

Self describing data: No separation between schema and data

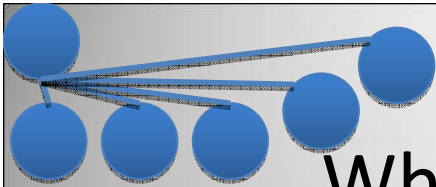
Flexibility

Not such a big deal

A syntax for inlining and exchanging data

```
<families><family><name>Peter</Name><Cars><Car><Name>BMW</Name>  
><Year>2010</Year></Car></Cars><Children><Child> ...
```

The more things change,  
the more they stay the same



## What else? The trees are unbounded

Like nested relations, trees are **unbounded in width**

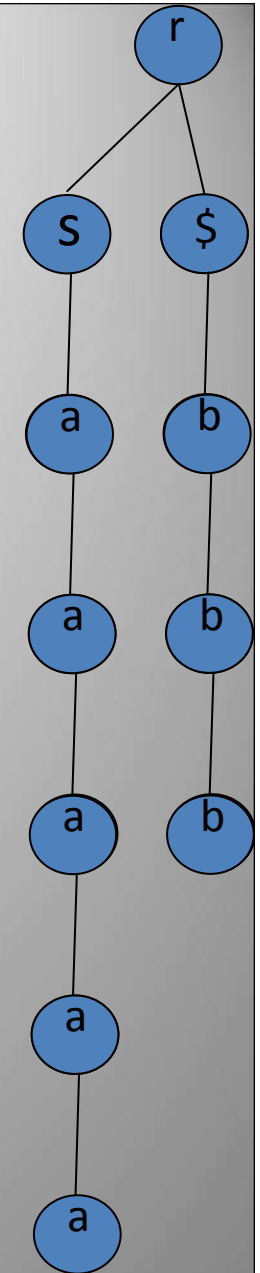
Unlike nested relations, they are **unbounded in depth**

One can simulate 2 counter machines with 2 branches

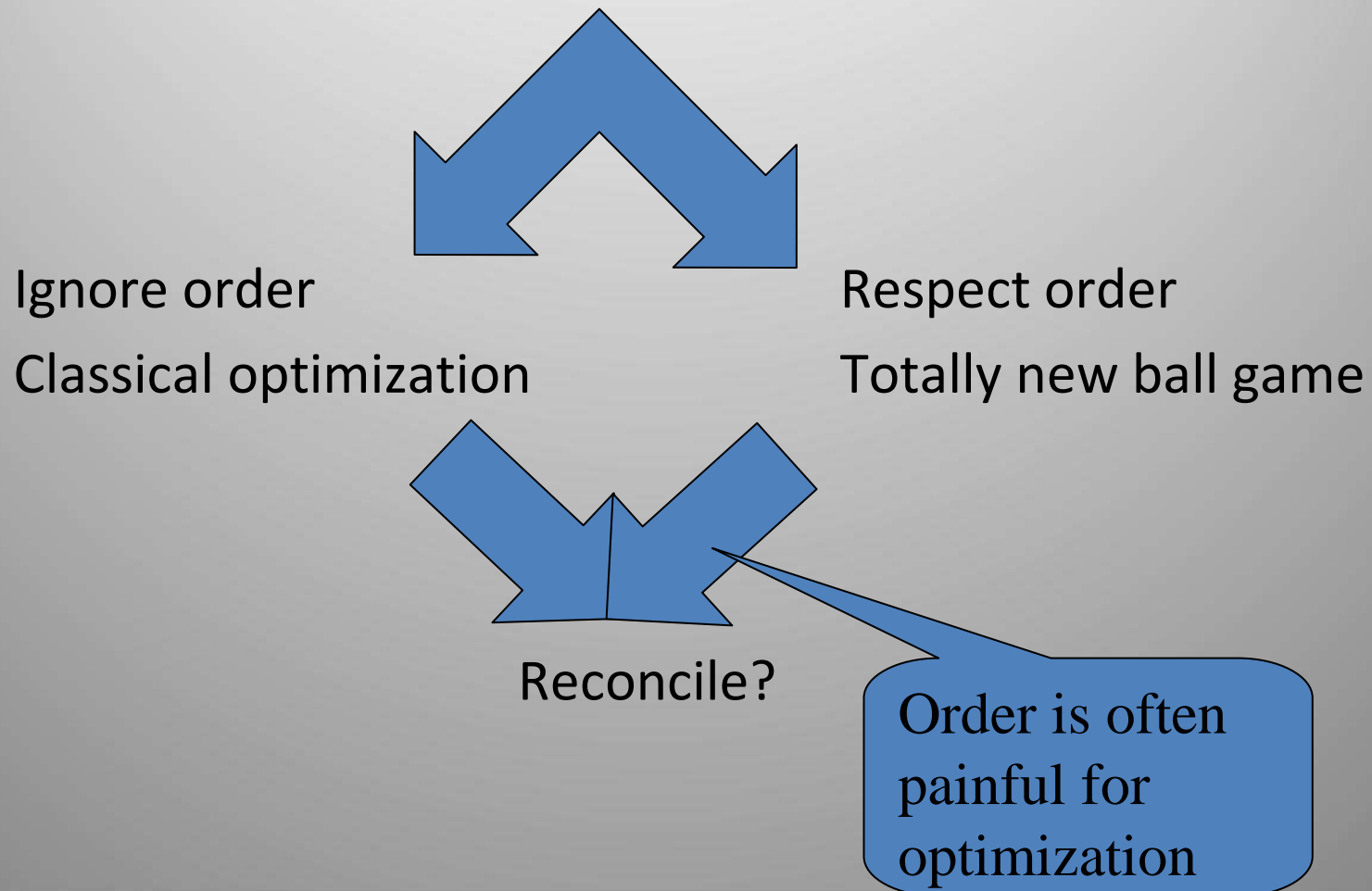
- I am still looking for a real application that simulate 2 counter machines with XML documents?
- XML documents are rarely deep

But even for bounded trees there are fun questions

- Rich study of query languages
- Typing and semantics



What else? the trees are ordered  
Unranked labeled *ordered* trees = XML



# The XML world

## Typing

- **Tree automata**, DTD, XML Schema, Relax NG...

## Query languages

- XPATH  
article[1]/auteurs/auteur[2]
- Xquery  
FOR \$ p IN document ("bib.xml") // publisher  
LET \$ b: = document ("bib.xml") // book [publisher = \$ p]  
WHERE count (\$ b) > 100  
RETURN \$ p
- **Monadic datalog, FO, Pebble automata...**

## Transformation language: XSLT

## Other standards around XML

- SOAP, DOM
- XML dialects: RSS, WML, SVG, XLink, MathML

## Lots of open source software

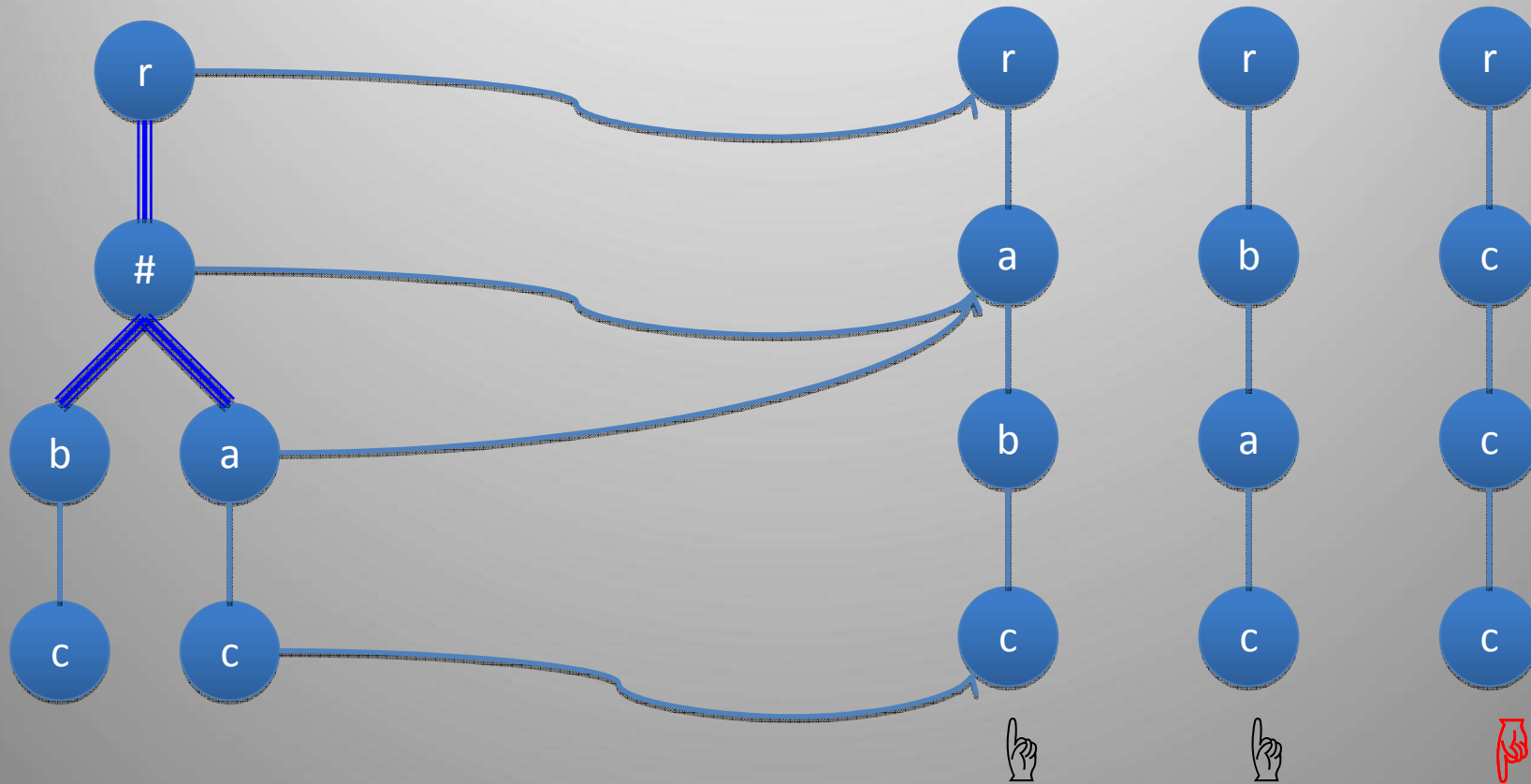
# Query containment (continuing jewel of 1<sup>st</sup> class)

- Recall **Homomorphism Theorem**

$q1 \subseteq q2$  iff there is a homomorphism from  $q2$  to  $q1$

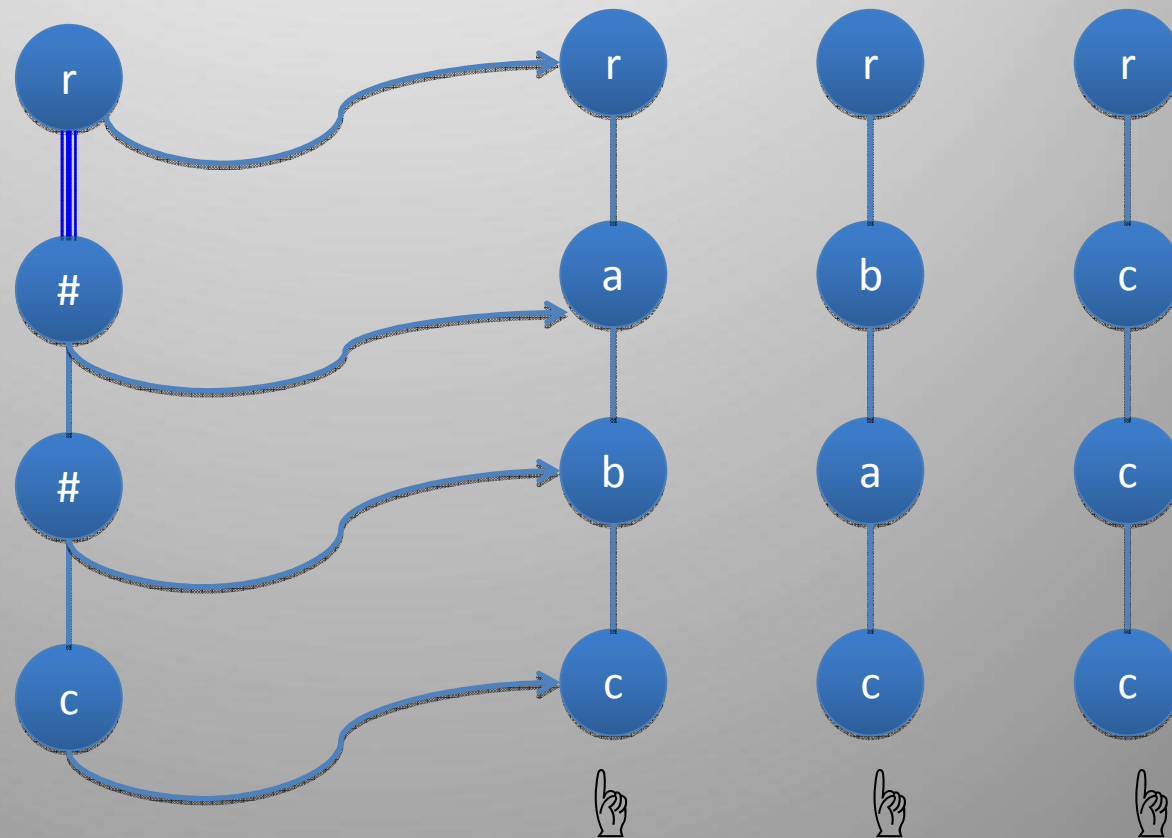
# Tree pattern query – semantics

Tree pattern query



# Tree pattern query – semantics

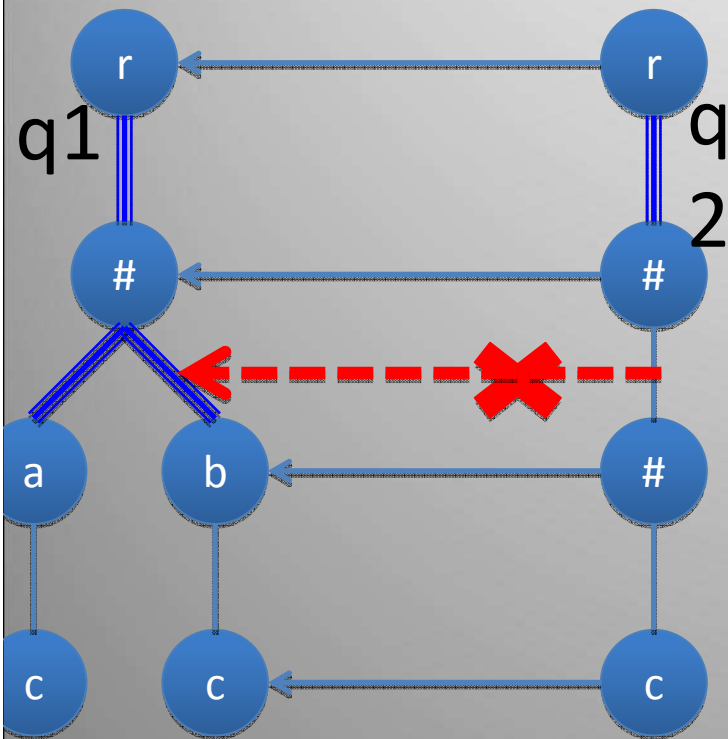
Tree pattern query



# Tree pattern query containment

Tree pattern containment

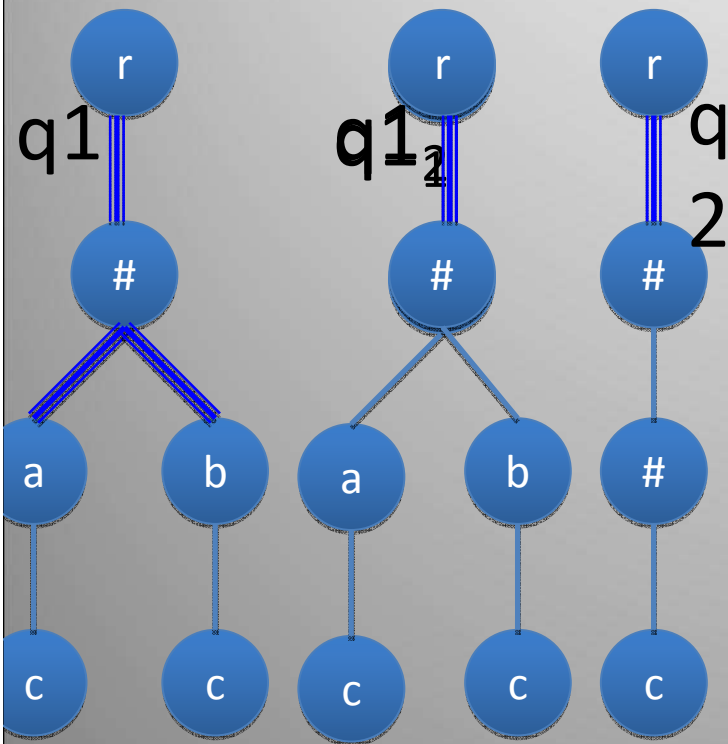
There is no homomorphism from q2 to q1





# Tree pattern query containment

Tree pattern containment



- But  $q1 \subseteq q2$

$q2$  = there is a path of length at least 2 from the root  $r$  to a leaf  $c$

$q1$  & the  $\#$  is not an  $a$

- There is such a path

$q1$  & the  $\#$  is not a  $b$

- There is such a path

# XML storage

## In a file system

- A directory is now becoming a searchable database

## In a native XML DBMS

- eXist: open source
- MonetDB

## In a relational DBMS

- Blades for storing XML

## Several types of API

- XQJ XQuery API for Java specification (XQJ)
- XML:DB JDBC for XML databases

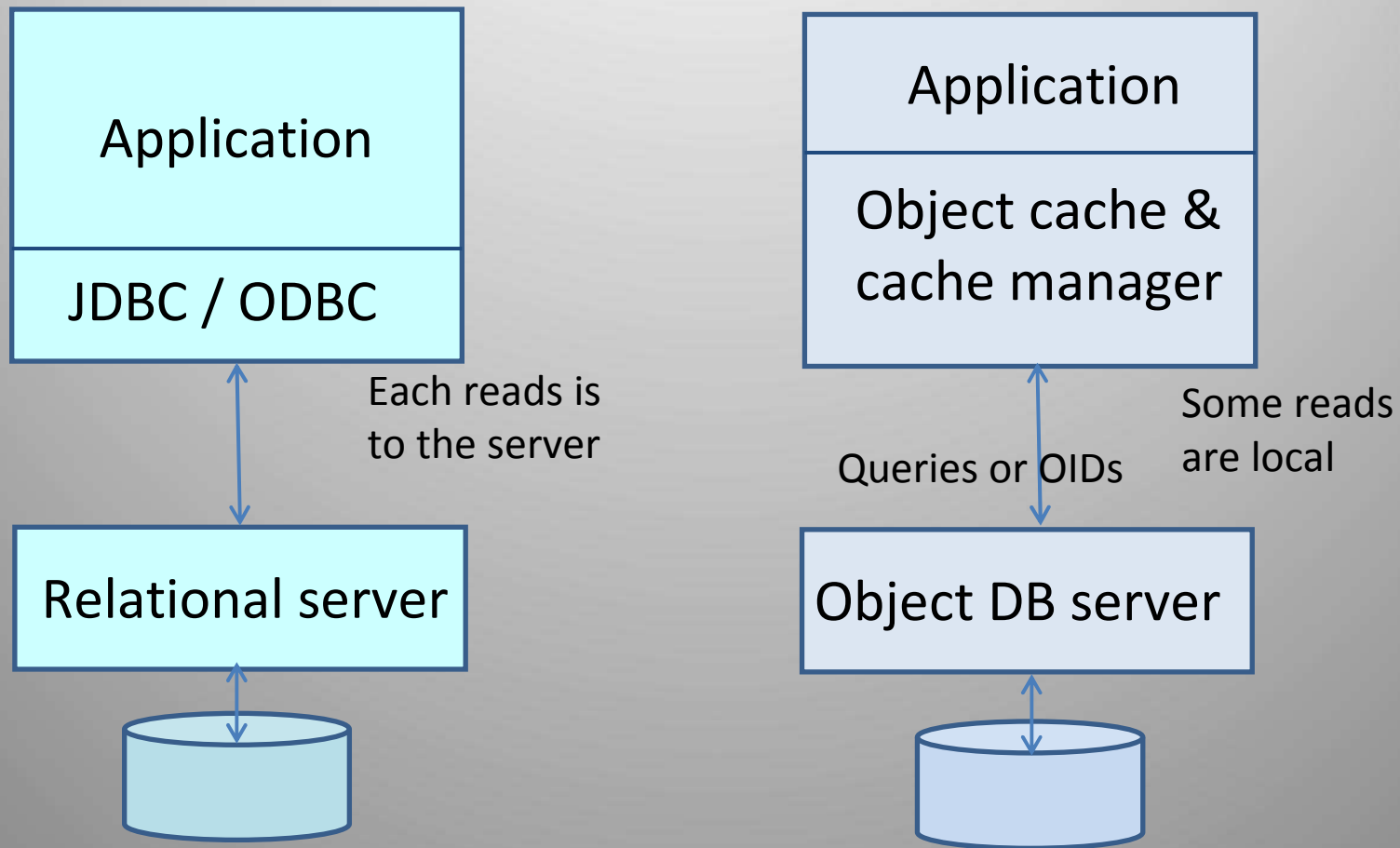
Trend: reduce the separation between DBMS and file systems

# Graphs and object databases

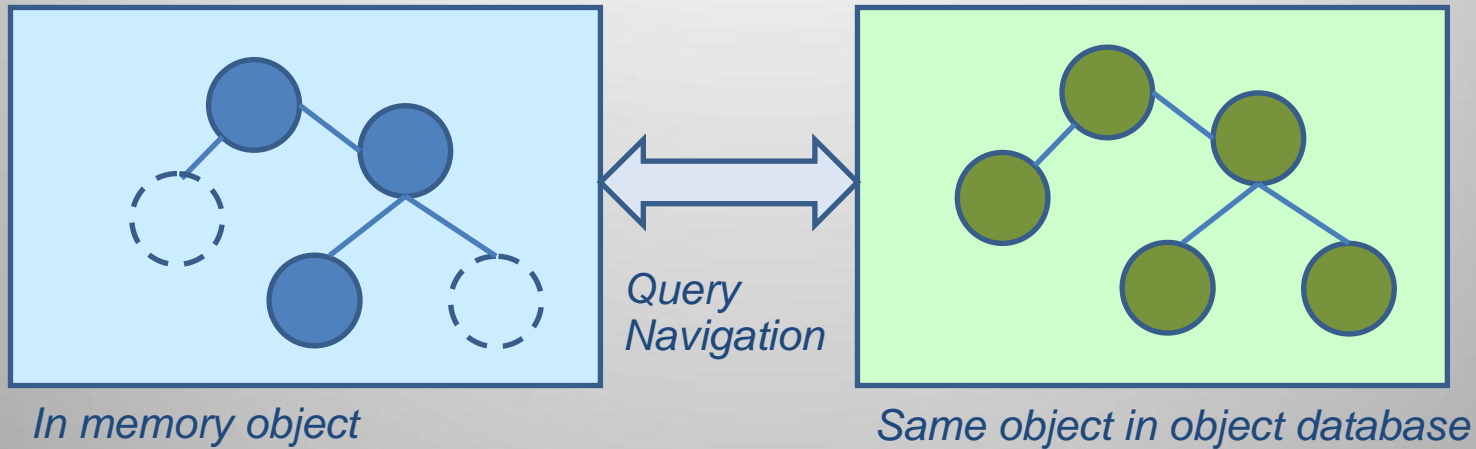
# Object databases = Object-oriented languages + Databases

- Object-oriented language
  - Object = data + behavior
  - Objects encapsulate data
- Standard database features
  - Transactions
  - Queries, etc.
- Object data model
  - Object identity
  - Complex structure (typically set & tuple constructors)
  - Classes: type and class hierarchies
  - Inheritance

# Architecture: relational vs. object



# The same object from disc to memory



Greatly facilitates developing applications

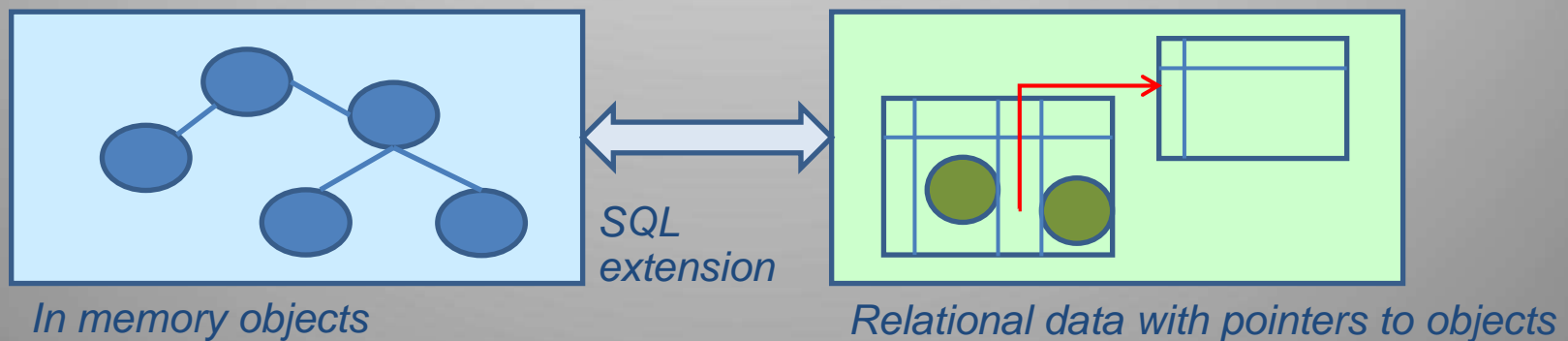
- A single data model (richer)
- Integration with an object programming language,

Performance because of complex objects

- Join between multiple tables replaced by navigation between objects
- Object often in local cache

# Moderate industrial success

- Object database systems
  - 1989: Object Database Manifesto (Atkinson, Bancilhon et al)
  - Pioneers: O2, ObjectStore, Objectivity, Versant...
  - ODMG Standard, OQL
- Object-Relational
  - Dirty attempts to use relational back-ends to store objects



## But the ideas are spreading

Standard around Java: JDO

Popular open source software such as Db4o

Frameworks for languages with persistence: JPA,  
DataObjects.NET



# NoSQL

# Motivations for NoSQL

DBMSs pay a high overhead for their universality

Avoid this overhead for very demanding applications

Major overheads to avoid:

1. Buffer Management: cache disk blocks in memory
2. Locking: for the management of concurrency.. Transactions must wait for the release of locks
3. Latching: Short term locks used for access structures that are shared as B-tree
4. Logging: Every update is written in the log that is forced to disk

Analysis of OLTP applications [Harizopoulos & AL08]:

35% buffer management

21% locking

19% latching

17% logging

# Specialized data management systems

Specialized for certain types of queries

Specialized for certain aspects such as scalability

In return: sacrifice universality

- Sacrifice certain types of queries like the join
- Sacrifice some features, such as concurrency

No SQL

- Non-standard systems for data management
- Typically simpler data models
- (Support sometimes SQL)

Warning: the term NoSQL is also used sometimes for systems based on the contrary, more complex models: Object /XML / RDF – not here



# NoSQL : different flavors



## Extreme performance

- Massive scalability
- Massive distribution
- Total availability

## Specialization

- High transaction rates
- Simple OLAP queries on very large volumes

## No universality

## Less independence

- No 3 levels

## Less abstraction

- Not relational and SQL
- Simple Data: key / value
- Simple queries

## Loss of functionality

- No ACID (strict)
- Less typing and integrity
- Simple access structures
- simplistic API - no JDBC

# Examples

Key / value store with weak consistency

- Cassandra (Apache), Dynamo (Amazon)

Key / value store on disk

- **Hadoop** Hbase (Apache), BigTable (Google)

Document store with N1NF

- MongoDB (free software)

Main memory database single-threaded for OLTP

- VoltDB

Massively parallel database for analysis

- Greenplum, MySQL Cluster

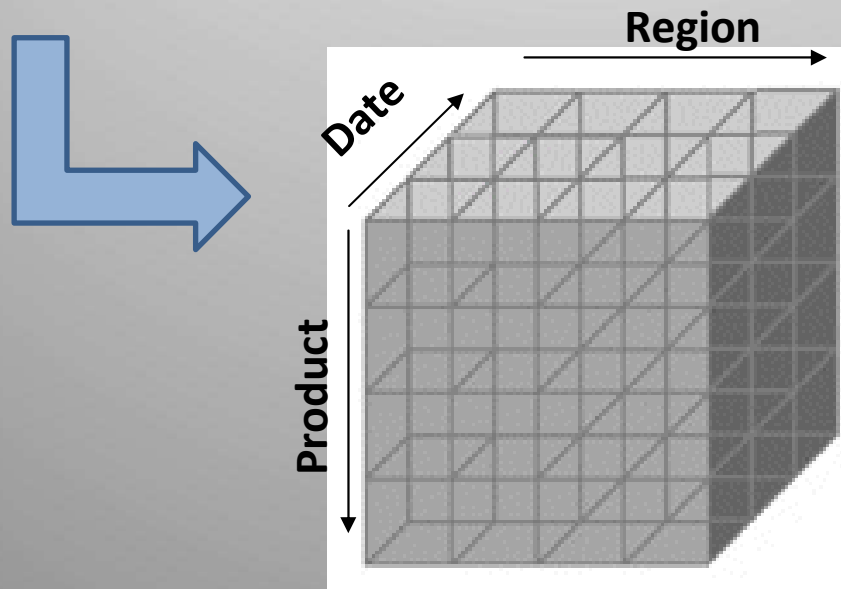
And many more ...

# The OLAP multidimensional model

# Data get organized in cubes

March  
February  
January

	USA	Canada	France	UK
Pain	12	25	14	86
Fromage	23	68	45	25
Yaourt	12	95	65	42
Chocolat	44	22	33	18



+ more dimensions:

- Kind of customer
- Kind of sale (web,
- ...

# Discussion

Ted Codd 1995

Evolution from spreadsheet

Provide multidimensional views for analysis

- Hierarchical domains – Time: day, week, month, year
- Aggregation

Example of queries

- 5 top demography groups buying videos
- Products sold in France where rejection rate diminished by more than 5%

Querying, navigation, reporting



# Standard query language: MDX (MSFT, 1997)

## SQL

*select, from, where, group-by*

Yields a table (2-dim)

Select columns from some tables

Filter lines with predicates in *where* clause

Aggregation using *group by*

## MDX

*with, select, from, where*

Yields a cube (N-dim)

**Select:** select cube dimensions

**With:** specification on selected dimensions

**Where:** specification on non selected dimensions

**Implicit aggregation**

```
with member Measures.profit as Measures.StoreSales - Measures.cost
select
  {Measures.StoreSales, Measures.Profit} on columns,
  non empty filter(Product.ProductDepartment.members,
    (Product.currentMember, Measures.StoreSales) > 20000.0) on rows
from [Sales]
where ([Time].[1997])
```

# Conditional tables

# Uncertainty

Lots of uncertain data

Studied in academia

Not much in industry

- Null values in SQL – Trash semantics
- No clear standard

We will see here in brief

- Conditional tables
- How to turn them probabilistic

# Conditional tables & uncertainty

Friend	Location	Condition
Alice	London	E
Bob	London	$E \wedge F$
Alice	Paris	$\neg E$
Lucile	London	F

Friend	Location	Friend	Location	Friend	Location	Friend	Location
Alice	London	Alice	London	Alice	Paris	Alice	Paris
Bob	London			Lucile	London		
Lucile	London						

4 possible worlds

# Conditional tables & probabilities

Friend	Location	Condition
Alice	London	E
Bob	London	$E \wedge F$
Alice	Paris	$\neg E$
Lucile	London	F

E is 80%

F is 40%

Friend	Location	Friend	Location	Friend	Location	Friend	Location
Alice	London	Alice	London	Alice	Paris	Alice	Paris
Bob	London			Lucile	London		
Lucile	London						

32%

48%

8%

12%

# A jewel of databases

The worst way I know of computing  
transitive closure

## Calculus for complex objects

The points reachable from  $a$  in a graph  $G$

$$\{ x \mid \forall R ( ( R(a) \wedge \forall y,z ( R(y) \wedge G(y,z) \Rightarrow R(z) ) ) \Rightarrow R(x) ) \}$$

$x$  is reachable from  $a$  if  $x \in R$

for each set  $R$  containing  $a$  and “closed under”  $G$

# Algebra for complex objects

The points reachable from  $a$  in a graph  $G$

$D := \mathbb{Q}_1(G) \cup \mathbb{Q}_2(G)$  : the nodes in  $G$

$P := 2^D$  : the powerset of  $D$

$\Theta$  an algebraic query (in classical relational algebra) equivalent to:

$$R(a) \wedge \forall x,y ( R(x) \wedge G(x,y) \Rightarrow R(y) )$$

$Q := \sigma_{\Theta}(P)$  : the subsets of  $D$  satisfying  $\Theta$

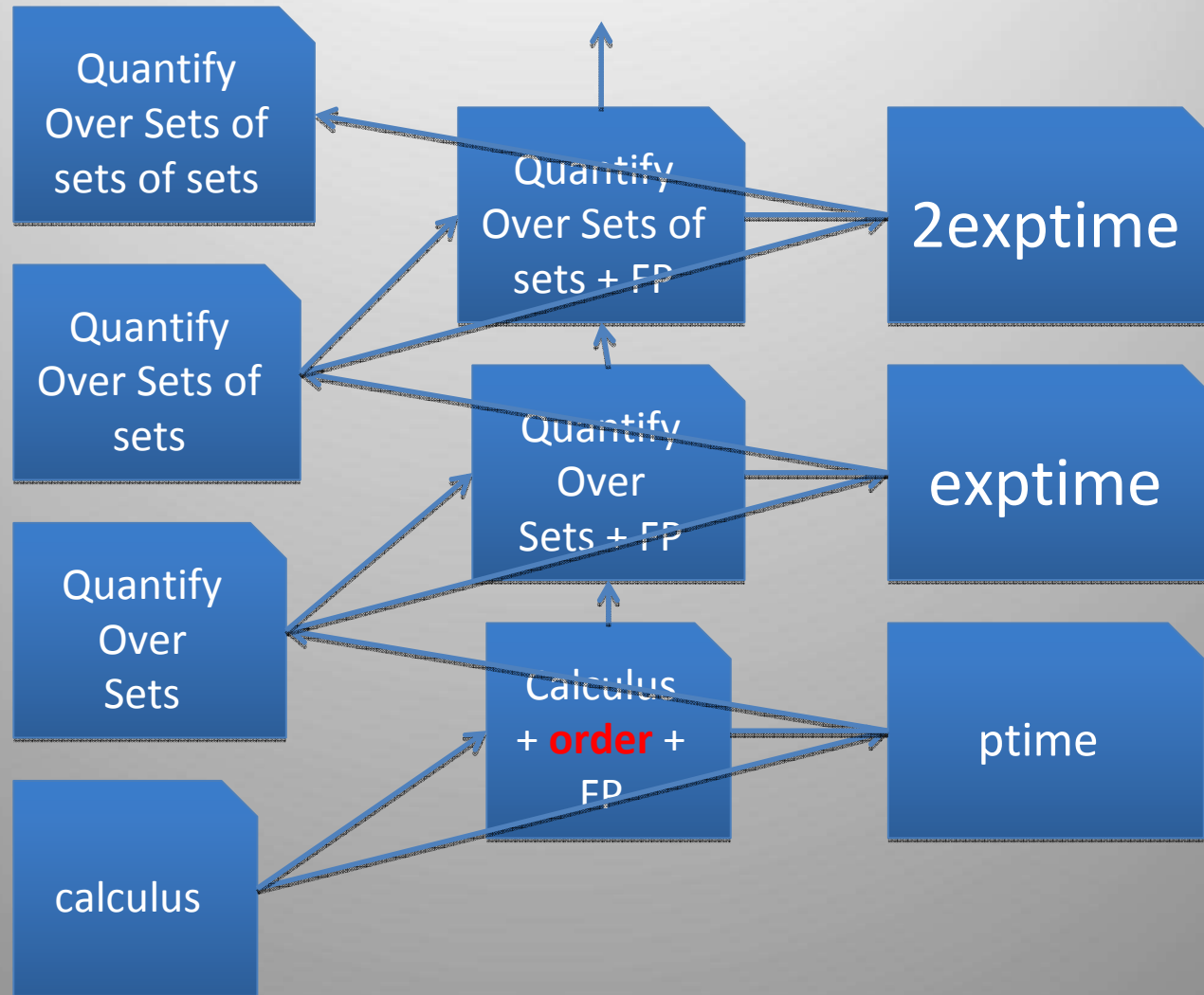
$Q' := \mathbb{Q}_1(\sigma_{1 \supset 2}(Q \times Q))$  : the non-minimal elements in  $Q$

$Q'' := Q - Q'$  : the minimal elements in  $Q$  (unique)

$\text{unnest}(Q'')$  : the points reachable from  $a$  in  $G$



# Complexity



# Conclusion

# Conclusion

Regain the 3 principles

- Is this desirable?

Build a unifying theory

- Is this desirable?

Develop new systems

Develop new theories

Consider richer semantics

- Semantic Web: next time

